

By Kevin Siembieda

**One game system – every genre – countless worlds – endless adventure**

Man, oh, man, this has been a long, wild week. We have three sales going on, I've been putting in very long hours writing, as well as coordinating projects, trying to hammer out a few business deals and shoveling snow. You'll be most excited about those three sales: [The Rifter®](#)

[Super-Subscription Sale](#)

where you can nail down a free gift worth

*\$24.95 to \$46.80*

plus a

*\$17 savings*

on the subscription, and two sales on DriveThruRPG:

[The Rifter® PDF sale](#)

and an awesome

[Heroes Unlimited™ Bundle of Holding](#)

offer. Read on for all the cost saving details.

### **The Rifter® 2018 Super-Subscription Offer**

- **\$17 savings off cover price**
- **Free gift(s) worth \$24.95 to \$46.80**
- **Free shipping of each issue in the USA**
- **Each fun issue delivered to your doorstep**
- **Each issue a sourcebook for the Palladium Megaverse®**

The [2018 Super-Subscription Offer](#) gets you **The Rifter®** delivered to *your doorstep*

for only

**\$10.74**

an issue (in the USA). And select from 7 gift choices for a

**FREE gift worth \$24.95 to \$46.80**

– available

*only*

during this special offer – for the cost of shipping and handling. All prices are in U.S. dollars.

**Offer ends February 28, 2018.**

**\* \$42.96 – USA. That’s only \$10.74 each, a savings of \$17.00, and Palladium pays the shipping!**

Plus you get to select a FREE gift worth  
*\$24.95-\$46.80*

(please include \$7.00 to cover shipping and handling). That’s  
*\$49.96 total*

including shipping and handling for the free gift.

**Note:**

This rate is

*limited*

to subscribers in the

*USA only*

. Sorry.

[Click here](#) to get the full store description of the 7 gift choices, *subscriptions outside the USA*

, and ALL the details for getting

**The Rifter**

® sourcebook series delivered to your home.

## **The Rifter® Sale on DriveThruRPG**

To go along with our Rifter® Super-Subscription Sale, we thought it would be nice to put **The Rifter® PDFs – issues #1-75** – on sale at a 20% discount on

[DriveThruRPG.com](http://DriveThruRPG.com)

. Sale ends February 28, 2018.

Plus we continue to post a new PDF title every week. We are currently making the **Nightbane®** and **Palladium Fantasy RPG®** series available. Most

*Rifts®*, *Heroes Unlimited*, *Dead Reign®*, the 1980s and '90s *Robotech®* *RPGs*

and

*sourcebooks*

, and many other Palladium titles (200+) are available now.

**Heroes Unlimited™ Bundle of Holding – going on right now**

[The Heroes Unlimited™ Bundle of Holding](#) launched earlier this week, and is showing a lot of interest. And why not?

Playing superhumans and heroes is a blast.

**Heroes Unlimited™**

enables you to create ANY type of super-hero (or villain) you can imagine. Superhumans, mutants, aliens, robots, cyborgs, super-soldiers, immortals, mages and much more!

**The lineup is as follows:**

**STARTER COLLECTION (\$16.95 US Dollars – retail value \$55.50):**

- Heroes Unlimited™ RPG, 2nd Edition (\$13.50)
- Powers Unlimited® One (\$8.50)
- Villains Unlimited™ (\$12.50)

- Century Station™ (\$12.50)
- Mutant Underground™ (\$8.50)

**BONUS COLLECTION: The threshold started at \$27.95 US Dollars – retail value \$60.50.**

- HU Game Master's Guide™ (\$12.50)
- Gramercy Island™ (\$12.50)
- Aliens Unlimited™ Revised (\$12.50)
- Aliens Unlimited™ Galaxy Guide (\$12.50)
- Armageddon Unlimited™ (\$10.50)

With a surprise to follow!

<http://bundleofholding.com/presents/HeroesUnlimited>

**How does the Bundle of Holding Work?** It's easy and fun. The customer can pay any price (minimum \$16.95) to get all the titles in the Starter Collection.

*If you pay more than the threshold (average) price,*

which was set at

**\$27.95 to start**

(but goes up as more people make purchases, so order now), you also get all the titles in the Bonus Collection.

**Bonus items added after launch:** When a title is added after launch, ALL customers who previously purchased the BONUS bundle automatically receive the newly added title(s), REGARDLESS of whether or not they paid higher than average. This is their reward for buying early. We can't tell you what they will be, because it will ruin the surprise. Watch for them. Enjoy.

**Bargain price and charity support.** The charity receiving 10% of every purchase for the Heroes Unlimited Bundle is the **National Center for Missing and Exploited Children** – aiding victims, families, law enforcement, and others working to find missing children and end child sexual abuse.

The Palladium Heroes Unlimited™ Bundle ends February 26, 2018. <http://bundleofholding.com/presents/HeroesUnlimited>

Please spread the word and tell everybody about this PDF bundle and other Palladium sales. All PDF bundles are hosted in association with OneBookShelf, DriveThruRPG's parent company, and you get your PDF bundle added directly into your DriveThruRPG library. What? You don't have a DriveThruRPG account yet? No worries, they are FREE and very easy to set up.

## **UPDATE: Come to the Palladium Open House – April 20-22, 2018**

- **Come play at the very site where the magic happens.**
- **Three days of gaming (4 for those attending [VIP night](#)), plus panel talks, live auction and more.**
- **Many games run by the writers and artists who create them!**
- **Saturday Auction (original art, out of print items and oddities).**
- **Largest gathering of Palladium creators anywhere! Artists, writers, Defilers and more.**
- **Held at the Palladium warehouse and office where your favorite games are made. Westland, Michigan.**
- **30-40 Palladium creators will be present to chat and sign books.**
- **Get original artwork, character sketches, books and**

**more.**

The [Palladium Open House](#) is coming up super fast. Reserve your admissions and hotel rooms as soon as possible. Our thanks to the many Game Masters who have contacted us about running games. Please keep the offers and game descriptions coming. The rest of you, please join us for an epic, fun weekend that will create memories you'll cherish for years to. We welcome you like family because that's how we think of you.

## **Fan fun, Contests and Prizes from Questwise – The Road to Palladium Books Open House YouTube series**

From what we hear, this is a fun ongoing video series by [Questwise](#)

. YouTube Podcaster Jodi will be coming to the Palladium Open House, and as a run up to it, he is doing a series of videos looking at various Palladium Books related topics, that also offers clues and a contest that results in a prize for the winners.

You can check it out here:

<https://youtu.be/BQITnSggwhQ>

## **NEWS: Palladium Books on HippoTV on Twitch.tv**

The good folks at HippoTV ( <https://www.twitch.tv/HippoTV/> ) host a wide variety of games most days of the week. For fans of Palladium Books® they feature a

### **Heroes Unlimited**

™ game every other Saturday, and every other Thursday features an

### **After the Bomb**

® space game. The gamers playing these games come from all over the world, are very enthusiastic, and represent a wide variety of experience with Palladium's games. The next session for the

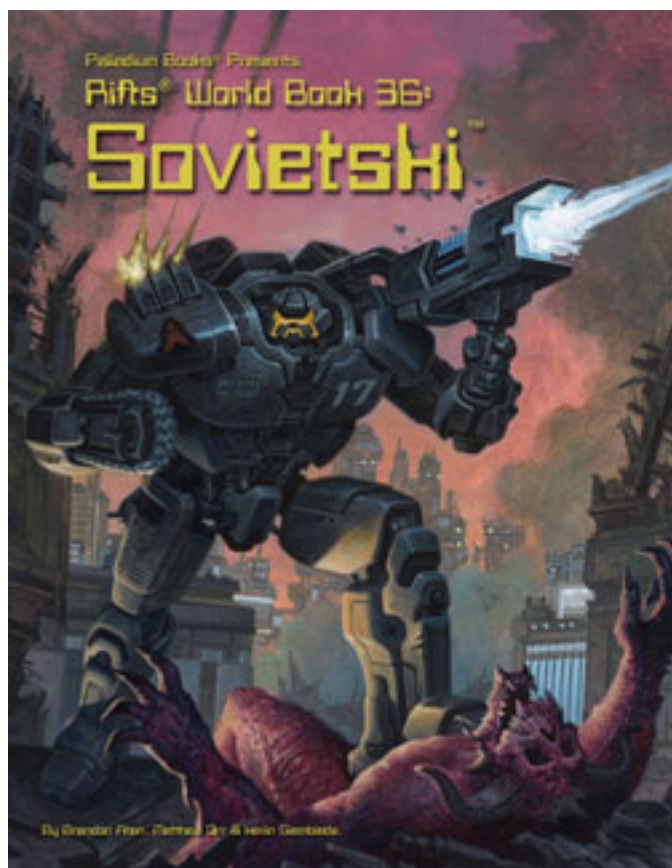
### **Heroes Unlimited**

™ game will be on Saturday, February 10th, starting at 6 p.m. Pacific Standard Time. The next session for the

### **After the Bomb**

® game is February 15, starting at 10:30 p.m. Pacific Standard Time.





## **UPDATE! World Book 36: Rifts® Sovietski™ – ships February**

**Rifts® Sovietski**™ is fairly epic in scale and offers a lot of very cool, fun new cyborgs, O.C.C.s, combat vehicles, body armor, D-Bees, setting information and more. You are going to love this book, because like

**Secrets of the Atlanteans**

, every page seems to offer new insight, an adventure hook or new character, gadget or vehicle to play.

I had mentioned last week that just as Wayne was getting ready to typeset and start laying out, I realized I had not finished one big section of the book. I had started it, but put it aside to work on something else, and never came back to it. Sheesh. Well, I have been working like a crazed demon on it all week, but it is all stats and game mechanics – whaaaahhh – and that takes a lot of time. Remember me mentioning **Rifts Sovietski™** is epic? Well, that means to maintain continuity, I've had to go back and adjust finished material to correspond with the changes I've been making in the last big section. The final result is a book that rocks! I'd rank it in right up there with Rifts® Atlantis or Triax & the NGR or Northern Gun One and Secrets of the Atlanteans with plenty of "Wow Factor." Almost there and still on track for an end of *February release*

.

## **UPDATE: Rifts® Bestiary™: North America, Vol. One and Two**

These books gather and format the existing beasts from the current World Books and Sourcebooks (and some new beasts to spice up your games) into two big reference books. As soon as Rifts Sovietski

goes to the printer (next week?), I dive into the final edits for both volumes, finish work on the new creatures, and send them off to the printer.

These are just the first two of what we hope to be a series of sourcebooks that collect all the notable monsters, dinosaurs and creepy crawlers of Rifts® Earth. The focus of the **Rifts® Bestiary™: North America,**

[Volume One](#) and  
[Vol](#)

[ume Two](#)

being creatures of North America (US, Canada and Mexico). Presented in alphabetical order, with maps showing their range and location, in two big books. On track for winter releases.

## **UPDATE: Rifts® Disavowed™**

Champing at the bit to get [Rifts® Disavowed](#) written and in your hands.

## **UPDATE: Rifts® Living Nowhere™**

The main artist on [Rifts® Living Nowhere](#) has offered to do more art if I need it, which is cool. I look forward to getting a chance to review the final manuscript and get the book into the pipeline.

## **UPDATE: Dead Reign®: In the Face of Death™**

Jotted down more ideas for [this book](#) about survival and life in the big city during the Zombie Apocalypse.

**Gen Con – Palladium  
Game Event Descriptions Needed  
by March 1, 2018**

To have your event listed in the onsite, *Gen Con Program Book* (very important for full attendance), you need to send us your gaming events and descriptions NO later than **March 1, 2018**

. This date gives us enough time to compile and send Gen Con everything they need. The Early Event Submission Deadline already passed (February 1), so PLEASE get your Gen Con Palladium game events to us by March 1. Thanks!

Game Masters, as in years past, please coordinate with NMI and the **Megaversal**

## **Ambassadors**

to be part of the Palladium Books gaming block at Gen Con.

**NEW on**

**DriveThruRPG.com –**

***Nightbane***

®

***RPG***

**+**

***Heroes Unlimited***

***TM***

***Bundle of Holding***

**offer + a sale on**

***The Rifter***

®

***issues #1-75***

New this week: [\*\*Nightbane® RPG\*\*](#).

Nightbane® sourcebooks will be added intermittently with Fantasy titles over the weeks ahead. AND don't miss out on

[\*\*The Rifter® Sale\*\*](#)

and

[\*\*Heroes Unlimited Bundle of Holding\*\*](#)

sale. Enjoy!

**Recently made available: [\*\*High Seas, 2nd Edition\*\*](#)**

, 13 O.C.C.s, 20+ character sheets, 30 ships, 12 ports, cities and towns, the Island of the Cyclops, Floenry

Islands, ship combat rules, and adventures.

## [Old Ones, 2nd Edition](#)

, 50 different cities, towns and forts (all mapped!), Illusionist and Monk O.C.C.s, 7 adventures (and ideas for many more), plus the Old Ones!

## [Hell Followed](#)

™ for

## **Dead Reign**

® featuring masked lunatics, 11 new zombies, 7 apocalyptic character classes, stats for 23 disasters, and more.

## [The Rifter® #75](#)

including a Rifts® Primer, how to create adventures, Splicers® Legion adventure Part 4, a Rifts® town in



Canada, a Rifts® Savage Worlds preview, and more.

### **[The Rifter® #74](#)**

, with the Rifts® town of Moorcroft, Rifts® town of Karimyo, the Ancient Master, Splicers® Legion Part 3, and more.

### **[The Rifter® #73](#)**

, with the Nexus Born, Splicers®: I am Legion part 2, and more.

### **[The Rifter® #71 & 72](#)**

**(Double Issue)**

where the Splicers® Legion adventure begins.

### **[Dragons & Gods](#)**

™, 40 deities, 20 Demon Lords, 14 dragons, Elementals, priests, Rune Weapons and more; for Palladium

Fantasy RPG® but suitable for Rifts® and most settings.

## **[The Palladium Fantasy RPG®, 2nd Edition](#)**

, a complete role-playing game with 27 character classes, 15 player races, and much more.

## **[The Compendium of Weapons, Armour and Castles](#)**

, 700 weapons, 40 types of body armor, 40 castles with floor plans, 224 pages.

**Rifts® Adventure Sourcebooks:**

## **[Chi-Town ‘Burbs](#)**

and

## **[Firetown & the Tolkeen Crisis](#)**

(both with info about the ‘Burb of Firetown and Chi-Town ‘Burbs),

## **The Black Vault**

™, a treasure trove of magic and Coalition secrets, and

## **The Vanguard**

™, the secret organization of exiled mages who support the Coalition.

## **Rifts® Conversion Book 3: Dark Conversions**

™, 120+ monsters, demons, undead, and supernatural menaces, plus Elementals, the Shifter and Witch revisited, adventure ideas and more;

## **Rifts® Conversion Book 2:**

## **Pantheons of the Megaverse**

® presents 150+ deities, demigods and god-pretenders, plus many adventure ideas;

## **Rifts® Conversion Book One,**

## Revised

, 100+ monsters, 40 races, and more;

## Rifts® Path of the Storm

™, a proposed screenplay;

## Dimension Book™ 14:

## Thundercloud Galaxy

™ with 17 alien races, monsters, minions, the Dominators, space colony creation rules, monster creation rules, 101 adventure ideas and more;

## Dimension Book™ 13: Fleets of the Three Galaxies

™, the name says it all;

## Dimension Book™ 8: Naruni™

## Wave 2

is a treasure trove of high-tech weapons, force fields, and more.

## **Heroes Unlimited™ RPG, 2nd Edition**

enables you to create any type of hero and super being;

## **Powers Unlimited® One**

,

## **Powers Unlimited® Two**

, and

## **Powers Unlimited® Three**

, offering more than 250 super abilities and 11 new power categories between the three;

## **Mutant Underground**

™ mutant animals and more;

## **Aliens Unlimited™ Galaxy Guide**

™ has super abilities for outer space, 20 aliens and new worlds;

## **Gramercy Island**

™, a prison for super beings, 98  
statted out prisoners, and 101  
adventure ideas;

### [Century Station](#)


™ contains 51 villains, 40 NPC  
heroes, and 101 adventure ideas;

### [Villains Unlimited](#)

™ presents 80+ fully fleshed out and  
statted super-villains;

### [Heroes Unlimited™ G.M.'s Guide](#)

has 10 full adventures, G.M. advice,  
rampage rules, and much more.

They join other recent releases of the  
ever popular [Wormwood](#)™, [Phase](#)  
[World](#) 

,

**Phase World® Sourcebook**

,

**Skraypers**

TM,  
,

**Anvil Galaxy**

TM,  
,

**Three Galaxies**

TM,  
,

**Megaverse® Builder**

TM, and

**Naruni™ Wave 2**

, as well as

**Ninjas & Superspies**

TM,  
,

**Mystic China**

TM,  
,

**Monsters and Animals**

and more. These are just some of the many Rifts® and Palladium titles now available on

[DriveThruRPG.com](http://DriveThruRPG.com)

as PDFs, plus many FREE previews of key book titles. We are trying to make 1-2 new PDF titles available every week.

- More than 50 Rifts® titles are currently available, including the [\*\*Rifts® Ultimate Edition\*\*](#)

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[\*\*Rifts® RPG\*\*](#)

(1990),

[\*\*Rifts® Game Master Guide\*\*](#)

,



**Rifts® Book of Magic**

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**Rifts® Adventure Guide**

,

**Rifts® Atlantis**

,

**Splynn Dimensional Market**

(more about Atlantis),

**D-Bees of North America**

™,

**Lemuria**

, the original

**Vampire Kingdoms**

and

**Vampire Kingdoms New Revised Edition**

,

**Rifts® World Book 28: Arzno**

™ (more vampires, TW items and mercs),

**[Rifts® World Book 26: Dinosaur Swamp](#)**

™,

**[Rifts® World Book 27: Adventures in Dinosaur Swamp](#)**

™,

**[Rifts® Canada](#)**

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**[Rifts® World Book 22: Free Quebec](#)**

,

**[Rifts® World Book 23: Xiticix Invasion](#)**

™,

**[Rifts® Australia](#)**

TM,  
,

[Triax & The NGR](#)

TM,  
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[Rifts® New West](#)

TM,  
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[Spirit West](#)

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[Lone Star](#)

TM,  
,

[Rifts® Psyscape](#)

TM,  
,

[Federation of Magic](#)

TM,  
,

[Coalition War Campaign](#)

TM,  
,

[Rifts® Juicer Uprising](#)

TM,  
,

[Rifts® South America 1](#)

and

**South America 2**

,

**Rifts® China 1**

and

**China 2**

, the original

**Rifts® Sourcebook One**

and

**Sourcebook One Revised**

,

**Rifts® Mechanoids**

®,

**Mindwerks**

,

**Coalition Navy**

,

**Shemarrian Nation**

TM,  
,

**Rifts® Bionics Sourcebook**

,

**Rifts® Black Market**

(one of my faves),

**Madhaven**

TM,  
,

**Rifts® Mercenary Adventures**

TM,  
,

**Rifts® Mercenaries**

,

**MercTown**

TM,  
,

**Merc Ops**

TM,  
,

**Rifts® Tales of the Chi-Town**

**‘Burbs**

(short stories by 13 writers), the rest

of

**Rifts® World Books 1-32, Rifts® Sourcebooks, Rifts® Coalition Wars®/Tolkeen series**

, the

**Minion War**

<sup>TM</sup> series, and dozens of other famous titles. Check back every week to see which new PDFs of

**Rifts**

® and other titles have been added!

- **Rifts® Chaos Earth® RPG** and sourcebook series (all). Live through the Great Cataclysm and the Coming of the Rifts.

**[Rifts® Chaos Earth® RPG](#)**

,

## [Creatures of Chaos](#)

TM,

## [Rise of Magic](#)

TM, and

## [Chaos Earth® Resurrection](#)

TM are all available.

- Classic Robotech® PDFs  
include: [The original](#)

## [Robotech® RPG](#)

(1986),

## [RDF Manual](#)

TM (1987),

## [Zentraedi Sourcebook](#)

TM (1987),

## [Robotech® Ghost Ship](#)

TM (1988),

## [Southern Cross](#)

™ (1987),

[Invid Invasion](#)

™ (1988),

[Robotech® ATP](#)

(1988),

[Lancer's Rockers](#)

™ (1989),

[Return of the Masters](#)

™ (1989),

[Robotech® Zentraedi Breakout](#)

™ (1994),

[Robotech® New World Order](#)

™ (1995),

and

[Robotech® Strike Force](#)

™ (1995)

, all available now. Plus

*all*



# **Robotech® RPG Tactics™ game cards**

and

# **Paper Miniatures**

.

- **FREE 12 highly-detailed, comprehensive *Robotech® RPG Tactics*™ assembly instructions for all the Wave One mecha and FREE *Robotech® RPG Tactics*™ color guides are available now.**

- **FREE *Robotech® RPG Tactics*™ paper game pieces, stat cards, rules and special items – with more coming.**

- FREE Sneak Previews for [Nightbane® Dark Designs](#)

TM,

[Rifts® Secrets of the Atlanteans](#)

TM,

[Rifts® CS Heroes of Humanity](#)

, and many other previews as well as free and low cost items that we make available. All of it adds to the growing list of

**Rifts®**, **Robotech®**

and other Palladium RPG game titles available as PDF books, cards and support. A new title should be added every week or two, so keep watching for them.

- **The Rifter® #1-75.** Each issue is a wealth of source material and ideas for several game lines, but most material can be easily adapted to ANY Palladium game world. Each issue a gem.

- **Splicers® RPG** is like Iron Man meets Game of Thrones with elements of Terminator – except this army of Iron Men are clad in *living body armor* and wield living, organic weapons and devices. Created in 2004 by writer and game designer Carmen Bellaire, **Splicers**® was nominated for an *Inquest Gamer Magazine Fan Awards*

## *Game of the Year*

, and has since developed a rabid fan base. Science fiction and horror where humans are forced to use genetically engineered, living weapons and organic war machines to battle an insane Artificial Intelligence and her robot legions. Unlike anything you have ever played before!

- **Palladium Fantasy RPG®** first edition rule book and sourcebooks. 2nd edition sourcebooks to come. Not your father's fantasy RPG, this is a unique world of magic, monsters and heroes. Many nonhuman player characters and 50,000 years of

history.

- **Heroes Unlimited™ RPG** first edition rule book and sourcebooks.

- **Heroes Unlimited™ RPG**  
**Second Edition** rule book and sourcebooks. Create any type of superhuman you can desire and bring comic book adventures to life.

- **Dead Reign® (Zombie Apocalypse) and sourcebooks**  
. The dead have risen. It is the battle for survival in the zombie apocalypse, but this setting is much more than your typical zombie game. Play ordinary people or special characters

better equipped to survive and hunt zombies. Many unusual types of zombies.

- **Beyond the Supernatural™ RPG** . Supernatural horror in the modern world. Play ordinary people, psychics or paranormal investigators.

- **After the Bomb® RPG and sourcebooks** . Planet of the Apes meets the X-Men! Animal creations, powers and more. Create any type of intelligent mutant animal you can imagine as friend or foe.

- **Ninjas & Superspies™ RPG** and the

## **Mystic China™ sourcebook**

. James Bond meets Enter the Dragon. 41 types of martial arts, ninjas, and super-spies with gadgets, gizmos and advanced weapons.

- **The Mechanoid Invasion® Trilogy RPG** is a long time, cult favorite with a fatalistic world-view of humans vs aliens with superior technology.

- **The Palladium Weapon Series** of real world weapons, armor and castles throughout history. Designed for use with ANY game system.

- **200+ Palladium titles in all, plus G.M. kits, paper miniatures**

and more.

- **Heroes Unlimited™ Paper Miniatures – Two sets are now available!**

- **Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now.** More are coming in the weeks ahead.

- **Rifts® Paper Miniatures: Men at Arms – \$2.99**

- **Rifts® Paper Miniatures: Coalition Dead Boys – \$2.99**

- **Rifts® Paper Miniatures: Adventurers – \$2.99**

- **Rifts® Paper Miniatures: Practitioners of Magic (new) – \$2.99**



- **Rifts® Paper Miniatures:  
Extras** (new) – \$2.99
- **And more to come in the weeks ahead.**

## **Palladium Collectibles, Artwork, Books, Toys and More in Kevin's Online Toy & Collectibles eBay Store**

Sale on all Star Wars toys, as Alex and I continue to add *Star Wars toys* and a growing number of all kinds of

collectibles – and we'll be adding more

*Palladium Books*

original art and items to the store, so keep an eye out for them.

This includes one-of-a-kind original artwork, prints, **Rifts®** and **Robotech®** artwork by

*Kevin Long, me*

and

*others*

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more that are all being added to

## [my online store](#)

over the next several weeks, so keep an eye out. Alex and I will keep adding items as our busy schedules allow, but we have a lot of fun collectibles available now and coming soon. Items include original art, out of print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including **Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold** and

## **Rifts® Ultimate Gold**

) and other items available. There are also hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

## **UPDATE: Convention Calendar**

**Adepticon – March 22-25, 2018**

We'll be present at the Palladium

Books booth to chat and sign books.

## **Palladium Open House – April 19-22, 2018 – Westland, Michigan**

30-40 Palladium creators under one roof, running gaming events, panel talks and fun. See full description elsewhere in the Update or in the [online store description](#)

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## **Anime North – May 25-27, 2018 – Toronto, Canada**

Charles Walton, Greg Diaczyk, Apollo

Okamura, and I (Kevin Siembieda) will be present at the Palladium Books booth to chat and sign books. And maybe a few other Palladium writers and artists.

## **2018 Gen Con – August 2-5, 2018 – Indianapolis, Indiana**

As noted earlier, we need Game Masters to submit their Palladium Gaming Event descriptions over the next few weeks. As with years past, please coordinate with NMI and the **Megaversal Ambassadors** to be part of the Palladium Books gaming block at Gen Con and to get

listed in the onsite Gen Con Program Book (very important). Thank you.

The usual Palladium crew will be present at the Palladium booth to chat and sign books.

## **Snowbound**

To add to our frenzy of work we have been getting clobbered with snow every few days. I don't mind snow, and look at shoveling as part of my winter exercise routine. But I've been getting quite the workout and now we

are supposed to get 6-10 inches of snow Friday, an all day snow event, plus a few more inches Saturday, and a few more on Sunday. Good thing I was planning to work all weekend and the office is only a few miles away from home. That's it for this week. Take advantage of the three sales, reserve your admissions and hotel rooms for the Palladium Open House, and enjoy your weekend.

*– Kevin Siembieda, Publisher, Writer,  
& Game Designer*





**New! The Rifter® #79 –  
Available now**

**The Rifter® #79 is all about**

pushing the envelope, trying new things and alternative methods, rules and approaches to create epic adventure! Role-playing games are all about expressions of *your* imagination. Of making ideas, characters and stories come to life. RPGs are flexible. Malleable. Alive and changing. There is no one way to look at things because there are infinite possibilities. This issue of **The Rifter®** explores some of those new possibilities.

## **Rifter® #79 Highlights:**

- **Gaming Through History – any game setting.** Do not sell history short. There are epic events, battles and mysteries throughout history that would make amazing RPG campaigns. Create adventures that are, in effect, parts of our unknown history. **H**

**endrik H**

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shows you how with a wonderful set of guidelines, rules and ideas

for using characters from just about any modern RPG to create settings and adventures from Earth's past. Suitable for use with any Palladium RPG.

**- Rifts® – The Kingdom of New Oslo™ by David Collins.**  
Explore the European Northlands and face the would-be god of Hell Hounds and Fenry. A monster that calls itself Fenrik. Oslo overview, notable people and places, vehicles, gear, and adventure ideas.

- **Heroes Unlimited™ – The Stage Magician, Revisited, by Matt Reed.** An exciting look at a unique crime-fighter.

- **Rifts® and any game setting – Different ways to run a campaign, by Julius Rosenstein.** Game Master tips, suggestions and alternative rules.

- **Rifts® short story about redemption and Justice, by Mark Oberle.**

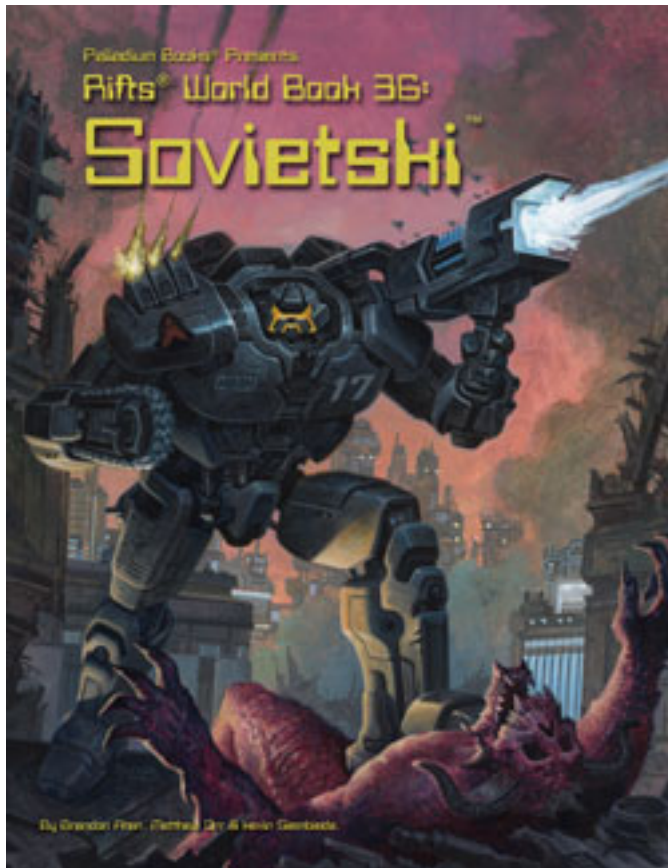
- **News, coming attractions, product descriptions and**

**more.**

**- 96 pages – \$13.95 retail –**

**[Cat. No. 179](#)**

**. Available now.**



# **New! World Book 36: Rifts® Sovietski™ – ships February**

## **The Rifts® Sovietski™ World Book delves into the**

new Soviet Nation, key places, people, O.C.C.s, combat vehicles, cyborgs and weapons, and has everything you'd expect from a book like this. There is a wealth of information that will set your imagination on fire, new characters, new D-Bees, new weapons, vehicles and adventure hooks. There is the looming threat of General Goll's invasion of the Brodkil sent by Mindwerks' Angel of



Death and Angel of Vengeance, treachery among the Warlords of Russia, and the coming of the Minion War. Learn about how the Sovietski came into being, its people's dreams, beliefs, politics, and its growing army, plus Deadzones, Spetsnaz Special Forces, new bionics, and more.

**It all ties in nicely with the Warlords of Russia™, Mystic Russia™, Rifts® Triax & the NGR, Triax Two, and the Mindwerks™ sourcebooks**

- **New cyborgs and bionics.**
- **Sovietski war machines – tanks, aircraft, subs and more.**

- **Power armor, cyborgs, bionics, weapons, and gear.**

- **Spetsnaz Sovietski Special Forces and other O.C.C.s.**

- **Invasion by the *Brodkil Empire* and the Angel of Vengeance.**

- **Bunker creation tables and Deadzone tables.**

- **Russian D-Bees like**

# **Wolverine People and the elemental Yaga.**

- Notable cities and other places of interest.**
  - Many adventure ideas and more.**
  - Written by Brandon Aten, Matthew Orr and Kevin Siembieda.**
  - 224 pages – \$26.95 retail – [Cat. No. 891](#).**
- Ships February, 2018.**

# **New! Rifts® Bestiary™: North America, Vol. One**

A series of books that collects all the notable monsters, dinosaurs and creepy crawlers and creatures of Rifts® North

America (US, Canada and Mexico) into two juicy volumes with a number of new creatures. Each volume includes maps and new creatures, large and small, to help or plague player characters. Between them, these two volumes compile all the beasts of *Rifts North America* (unintelligent monsters, predators, notable animals

and intelligent beings that are monstrous or animal-like in appearance or behavior) from all current World Books and Sourcebooks. In addition, Kevin Siembieda, Chuck Walton and Greg Diaczyk are adding some new monsters to make life in the wilderness interesting. Presented in alphabetical order, with maps showing

their range and location, in two big books.

Winter releases, both volumes are being worked on simultaneously, right now, so that Volume Two will quickly follow Volume One within 4-6 weeks.

Other volumes, like a Bestiary of Spirits and the



Supernatural, are likely to follow.

Future volumes will include spirits, ghosts and entities, another on dragons, other volumes on creatures in other parts of Rifts Earth, and so on.

**- Monsters and animals of Rifts North America organized in two big, easy to use sourcebooks. Predators, exotic riding animals, beasts of burden, alien horrors, giant insects and more.**

**- Some new creatures, but most are existing creatures.**

**- Updated information**

**where applicable.**

- **Updated and uniform stat blocks.**

- **A map for every creature showing where it is found.**

- **Fully illustrated.**

- **Art by Chuck Walton, Siembieda and many others.**

- **192-224 pages –**

**\$24.95 retail – [Cat.](#)**

## No. 896

**. In production. We are working hard for an end of February release.**

**New! Rifts® Bestiary™  
: North America, Vol.**

# Two

More monsters and exotic animals of Rifts® North America as part of an ongoing series of **Rifts® Bestiary sourcebooks**

. The first two **Rifts® Bestiaries** are being created

simultaneously. Between them, these two volumes compile all the beasts of *Rifts North America* (unintelligent monsters, predators, notable animals and intelligent beings that are monstrous or animal-like in appearance or behavior) from all current World Books and

Sourcebooks, plus some new monsters by Siembieda and Walton. Presented in alphabetical order, with maps showing their range and location, in two big books.

**- Monsters and animals of Rifts North**

**America organized in two big, easy to use sourcebooks.**

**Predators, exotic riding animals, beasts of burden, alien horrors, giant insects and more.**

**- Some new creatures, but most are existing creatures.**



- **Updated information where applicable.**
- **Updated and uniform stat blocks.**
- **A map for every creature showing where it is found.**
- **Fully illustrated.**
- **Art by Chuck Walton, Siembieda and**

**many others.**

**- 192-224 pages –  
\$24.95 retail – [Cat.](#)**

**[No. 897](#)**

**. In production. Winter  
release.**

# **UPDATE: Rifts® Living Nowhere TM**

**– A Rifts  
®**

## **Sourcebook set in the Pecos Empire**

**This title has been  
rescheduled due to**

rewrites and is probably a spring release. It presents four interrelated towns off the beaten path in the Pecos Empire. Each with its own unique character and problems. All fun locations to visit and find adventure and

trouble. Something dark and deadly is brewing in the middle of Nowhere, where experimental Techno-Wizard devices and weapons offer prosperity, but could be the doom of everyone living there. Big ideas. Building

upon material that appeared in The Rifter®, expanded.

**- Four towns described.**

**- New Techno-Wizard weapons and devices.**

**- Experimental  
Techno-Wizard items  
that call upon  
entropy and death.**

**- Dark magic,  
madness, and deadly  
secrets spawn  
dangerous  
adventures.**

**- Many adventure**

**ideas, Non-Player  
Characters, and fun.**

**- Written by Brett  
Caron. Additional  
text and ideas by  
Kevin Siembieda.**

**- 96 pages –  
\$16.95 retail – C  
at. No. 895**



**. Spring, 2018.**



**COMING! In the  
Face of Death <sup>TM</sup> —  
A Dead Reign  
®  
Sourcebook**

This sourcebook is all about inner-city survival. Survivor colonies finding a way to live and prosper in the big city. Conventional wisdom says that

living in the big population centers is impossible. These survivors prove otherwise.

**- Inner-city survival. Old and new O.C.C.s.**

**- Skyscraper communities and life on the rooftops.**

**- Cults – the new power in the city.**

**- Gangs, street runners, the new underground, and**

**more.**

**- Take your  
zombie campaign  
to new heights!**

**- Cover by E.M.  
Gist. Interior art by  
Nick Bradshaw.**

**- Written by**

**Kevin Siembieda.  
Adaptable to other  
Palladium settings.**

**- Size and price  
not yet determined,  
but probably \$16.95  
– 96 pages – C  
at. No. 237  
. Winter, 2018.**

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World®️,  
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Megaverse®️, The  
Mechanoids®️, The  
Mechanoid  
Invasion®️, Coalition  
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