

By Kevin Siembieda

**One game system – every genre – countless worlds – endless adventure**

The last few weeks have been a blur. Heck, who am I kidding? The first half of this year has been a blur. So much going on. A lot of it very good and the rest very promising.

[Rifts® Secrets of the Atlanteans](#)™ is done and at the printer. The book went long, so it is 224 pages and is pretty darn awesome. I will have Wayne put up a

[FREE sneak preview](#)

on DriveThruRPG.com today. It is truly everything you have ever wanted to know about Atlanteans and then some. I'm already working on

[Nightbane® Dark Designs](#)

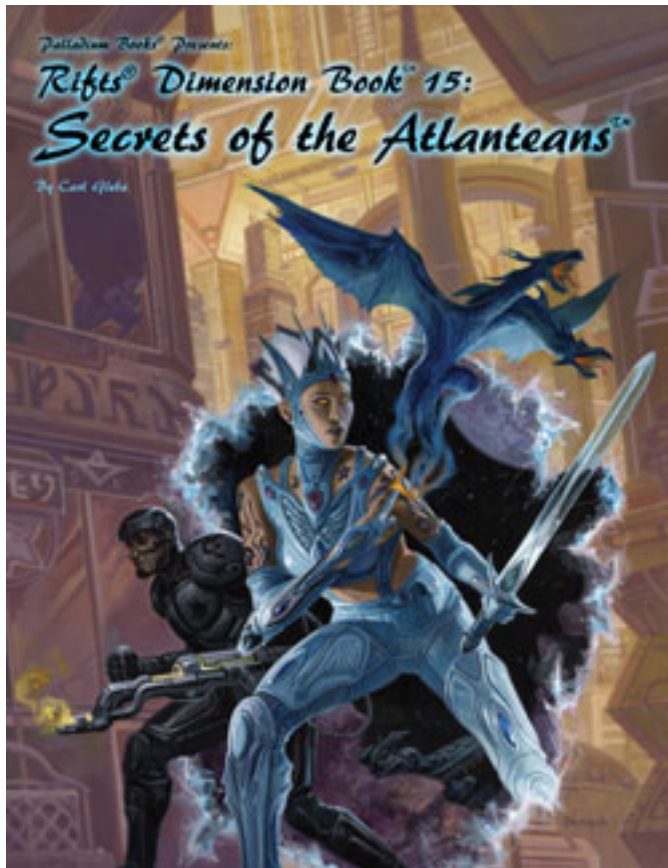
™. The finished manuscript for

**Rifts® Living Nowhere**™

came in last week and art is already being done for it, so we are on it. Oh, and

**Gen Con Indy**

is in about 3 weeks! How did that happen? Read on to get all the latest.



**UPDATE: Rifts® Secrets of the Atlanteans™ – At the Printer – Ships August 9, 2017**

[Rifts® Secrets of the Atlanteans](#)™ is done and at the printer. Probably shipping around August 9th, so get those orders in. Btw, we added 32 pages, because we did not want to cut out any of the awesomeness. Price is still \$24.95 retail. And I got Wayne to put up a [free preview on DriveThruRPG.com](#)

!



**UPDATE: Last weekend to get Palladium Tumblers – Offer ends July 23**

The window to get one of the tumblers with a snazzy Palladium logo design closes after this weekend. This item is made to order and we can only take orders till **July 23, 2017!**

After that the offer is over and we cannot get any more made. So please place your orders this weekend or be left out. Roughly **THREE** days left to order. The four designs:

[Palladium Fantasy](#)

®,

[Splicers](#)

®,

## Heroes Unlimited

™, and

## Rifts

®. These vacuum insulated tumblers with logo and art have airtight lids, never sweat, hold 30 ounces, and keep cold beverages cold and hot beverages warm for up to six hours. Watertight when sealed. \$29.99 each. Well worth it. Offer ends at Midnight July 23, 2017.

## **News: Rifts® BundleofHolding.com – PDF Bundle – Special Offer**

Palladium Books joins with BundleofHolding.com for our first ever PDF Bundle! <http://bundleofholding.com/presents/Rifts>

We were approached a while back by *Allen Varney* of BundleofHolding.com about doing a sale on a collection of our PDFs, to which we gave an enthusiastic, yes! For those of you who don't know, **Bundle of Holding**

has been hosting sales on collections of RPG PDFs since February of 2013. Two of the great things about these sales are:

One, they give gamers a chance to try out a new game or build their existing e-library by getting the core book and several supporting volumes at a *bargain price*.

Two, 10% of every purchase goes toward charity! That's right, you can get PDFs of Rifts® products at a discount and help other people all at the same time. In the past, **Bundle of Holding** has supported such

diverse groups as the *Electronic Frontier Foundation, Human Rights Watch, Heifer International, Ocean Conservancy,*  
and  
*Reading is Fundamental*

For our first bundle, we have chosen to support *Doctors Without Borders* (<http://www.doctorswithoutborders.org/>)

). They provide desperately needed medical services to people affected by poverty, war and disasters all over the world.

There are two tiers to this Rifts® PDF Bundle. The Starter Collection gets you: **Rifts® Ultimate Edition™, Rifts® Sourcebook One™ and the Rifts® Game Master Kit.**

The second tier, called the “Bonus Collection,” gets you everything in the Starter Collection plus PDFs of: **Rifts® World Book 10: Juicer Uprising™, World Book 12: Psyscape™, World Book 14: New West™**, and **Rifts® MercTown™.**

**The Rifts Bundle will END on August 7, 2017 at 10 PM Eastern time** – don’t miss out on this limited time offer! The PDF bundles are hosted through OneBookShelf, DriveThruRPG’s parent company, and your PDF bundle items are added directly into your DriveThruRPG library.

What? You don't have a DriveThruRPG account yet? No worries, they are FREE and very easy to set up.

## **News: Spreading the Megaverse® across the web**

Our presence on social media continues to expand. If you are a podcaster, YouTube content creator, Twitch streamer, or other social media creator who would like to show your support for Palladium Books' games, please contact us at [socialmedia@palladiumbooks.com](mailto:socialmedia@palladiumbooks.com). We'd love to hear from you and explore ways we can work together to expand our outreach to all our wonderful fans!

Have you checked out Palladium's Facebook and Twitter accounts lately? If not, you should! We are posting several times a week to each. We're also answering questions and highlighting fan and partnered content providers like PSY LP and Questwise.

I hope you are excited about all we've been doing and the plans we have for the future, because we sure are! – *Scott Gibbons*

## **UPDATE: Robotech® RPG Tactics™ Information Consolidation**

Since Scott Gibbons has taken over communications for **Robotech® RPG Tactics Wave 2** and he has instituted a bi-weekly update on the Kickstarter page, he has requested that we consolidate the way we get information to the RRT backers. We'll be doing that mainly on the Kickstarter page, and post about RRT and Wave 2 here when we feel it is appropriate, such as letting you know when manufacturing has begun, new product releases, upcoming game events involving RRT (there are several at Gen Con), tournaments, organized play, etc.

## **UPDATE: Palladium Open House – April 19-22, 2018**

We will try to get all the basic information about the **2018 Palladium Open House (POH)** posted for you by the end of next week. I have gotten calls from a number of fans and friends who are very excited about the event, so I know a lot of you are champing at the bit for details and the opportunity to get your tickets reserved.

**Hotel info for 2018 Palladium Open House:** I hope to have the hotel information by the end of next week as well. For a variety of reasons, we will not be using the hotel we have used in the past. This will probably require us to have two hotels. Fear not, the good news is that the price of the rooms should be lower, and both will be roughly the same distance to the Palladium office and warehouse. We are currently speaking to four nearby hotels. One of the two hotels is almost certain to be a

**Red Roof Inn**

with a group rate of

**\$49.99**

plus tax per night. I'll have more details on both hotel choices in a week or two.

**WANTED: Palladium Open House Game Masters and Volunteers**

Want to help out with the Open House by running one or more games? Help set up beforehand? Help take down and clean afterwards? Please let us know by sending Scott an email: [gm-palladium@palladiumbooks.com](mailto:gm-palladium@palladiumbooks.com)



Scott has already been contacted by a number of people about volunteering to run games, help set up before the Open House or tear down afterwards. (Thank you.) But we will need more, especially for running Palladium games. (Only Palladium's games, please.) We need to know who wants to run what so we can put together an event schedule over the next few months.



## **UPDATE: Nightbane® Dark Designs™ sourcebook – August**

We are in final edits and tweaking of [Nightbane®  
Dark Designs](#)

™. Artwork is done. On track for an August release. In fact, we hope to have advance copies at Gen Con. (Hot off the press a day before we leave!)

### **Dark Designs**

™ is all about the Nightbane and the creation of their Morphus, appearance, and transformation into it, as well as new Minor and Major Talents, the Ancient Nightbane (statted at last) and more. See the full description elsewhere in this Update.

## **NEW! Rifts® Living Nowhere™ – A Rifts® Sourcebook set in the Pecos Empire – August**

The writer turned in his final draft for [Rifts®  
Living Nowhere](#)

™ adventure sourcebook last week. As soon as

we are done with

## **Nightbane® Dark Designs**

™ we dive into this bad boy. Looking like a September release. See the complete description elsewhere in this Update.

## **UPDATE: Rifts® Sovietski™ – in production**

Spoke with John Zeleznik who tells me the cover is almost finished. So is most of the artwork. Probably an October release. [Sovietski](#)

is a nice resource to go along with the two Triax/NGR™ titles and Mindwerks™.

## **UPDATE: Rifts® CS Arsenal™, The Disavowed**

™

, RRT

TM

**, Garden of the Gods**

TM

**and other titles**

All continue to move forward and remain in the pipeline. More on them in the future. Right now we are focused on more immediate releases, RRT Wave Two, and Gen Con.

**AVAILABLE Now: Robotech®  
RPG eBooks on Amazon, iBooks  
and more**

**Palladium Books' Robotech®: The  
Shadow Chronicles® Role-Playing**

# **Game, Robotech®: The Macross® Saga Sourcebook**

and

# **Robotech®: The Masters Saga™ Sourcebook**

are now available as eBooks, with more titles to follow. Robotech® RPG titles are available from the following eBook channels/sellers: iBooks (through iTunes), Amazon Kindle, Barnes & Noble Nook, Google Play Books, Overdrive.com, Copia (copiaaclass.com), Gardners Books, Baker & Taylor, E-Sentral, Scribd.com, Ciando, Hoopla, Playster, and more.

**NEW PDF**

# books on DriveThruRPG.com – *Rifts*

®

## *Secrets of the Atlanteans*

™

## *Sneak Preview*

, plus 50+ Rifts

®

titles, 1980s Robotech

®

, and much more

A FREE [Rifts® Secrets of the  
Atlanteans™ Sneak Preview](#)

offering excerpts from the book is  
available as of Friday night. Coming

next week,  
**Ninjas & Superspies RPG**  
and  
**Mystic China sourcebook.**

Robotech sourcebook PDFs  
include: [\*\*The original Robotech®  
RPG\*\*](#) (1986), [\*\*RDF Manual\*\*](#)  
<sup>TM</sup> (1987),  
[\*\*Zentraedi Sourcebook\*\*](#)  
<sup>TM</sup> (1987),  
[\*\*Southern Cross\*\*](#)  
<sup>TM</sup> (1987),  
[\*\*Robotech® Invid Invasion\*\*](#)  
<sup>TM</sup> (1988),

**Robotech® ATP**

**(1988),**

**Robotech® Ghost Ship**

**™ (1988),**

**Lancer's Rockers**

**™ (1989),**

**Return of the Masters**

**™ (1989),**

**Robotech® Zentraedi Breakout**

**™ (1994),**

**Robotech® New World Order**

**™ (1995),**

and

**Robotech® Strike Force**

**™ (1995)**

, all available now.



Over 200 Palladium titles are currently available. Such titles as [\*\*Rifts® Tales of the Chi-Town 'Burbs\*\*](#)

(short stories by 13 writers),  
[\*\*Rifts® Game Master Guide\*\*](#)

,

[\*\*Rifts® Book of Magic\*\*](#)

,

[\*\*Rifts® Adventure Guide\*\*](#)

,

[\*\*Rifts® Shemarrian Nation\*\*](#)

TM,  
,

[\*\*Rifts® Bionics Sourcebook\*\*](#)

,

**Rifts® Coalition Navy**

TM,  
,

**Rifts® Black Market**

(one of my faves),

**Rifts® Mercenary Adventures**

TM,  
,

**Rifts® Mercenaries**

,

**MercTown**

TM,  
,

**Merc Ops**

TM, The Rifter® #1-72

, the

**FREE Hell Followed™ Preview**

, and so much more, are all available now in PDF. You can also get ALL

Robotech® RPG Tactics™ game cards, Robotech® and Rifts® Paper Miniatures along with

[Rifts® Lemuria](#)

,  
[Rifts® Triax Two](#)

, Rifts® World Books 1-30

and many other

Rifts®, Heroes Unlimited™,

Palladium Fantasy®, Nightbane®

and other game line titles. New

Robotech® RPG Tactics™ material

will be made available in the weeks

ahead. All of it adds to the growing

list of

Rifts®, Robotech®

and other Palladium RPG game titles available as PDF books, cards and support. A new title should be added every week or two, so keep watching for them.

PDF titles include the [Rifts® Game Master Guide](#)

,

[Rifts® Book of Magic](#)

,

[Rifts® Adventure Guide](#)

,

[Rifts® Sourcebook One Revised](#)

,

[Rifts® Sourcebook Two: The  
Mechanoids](#)

®,

[Rifts® Sourcebook Three:  
Mindwerks](#)

TM,

[Rifts® Sourcebook Four: Coalition  
Navy](#)

TM,

[Rifts® Bionics Sourcebook](#)

,

[Rifts® Shemarrian Nation](#)

,

[Rifts® Ultimate Edition](#)

,

[Rifts® Lemuria](#)

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[Rifts® Triax 2](#)

,

[Rifts® Mercenaries](#)

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[MercTown](#)

™ and

[Merc Ops](#)

™,

[Rifts® Black Market](#)

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[Rifts® World Book 30: D-Bees of North America](#)

™,

[Rifts® World Book 29: Madhaven](#)

™,

[Rifts® World Book 28: Arzno](#)

™,

[Rifts® World Book 27:  
Adventures  
in Dinosaur Swamp](#)

,  
[Rifts® World Book 26: Dinosaur  
Swamp](#)

,  
[World Book 25: Rifts® China Two](#)

, and

[World Book 24: Rifts® China One](#)

, among many, many others. There  
are also

previews

of

[Rifts® CS Heroes of Humanity](#)

TM

,

[The Rifter® #73](#)

, Northern Gun 1 & 2, Lemuria,  
Rifts® Vampire Kingdoms,  
Bizantium  
and many other Palladium titles.  
Check back every week to see  
which new PDFs of  
Rifts® World Books  
and other titles have been added!

In addition to the titles listed above,  
The Minion War  
™ series of books, the  
Rifts® Coalition Wars®/Tolkeen  
series

,



Chaos Earth® Resurrection  
, all of the  
Dead Reign  
® (Zombie Apocalypse) titles,  
Splicers® RPG  
and most issues of  
The Rifter®  
are available NOW! So are first  
edition rules of the  
Heroes Unlimited™ RPG  
and sourcebooks,  
Palladium Fantasy RPG®  
and sourcebooks,  
The Mechanoids®  
, and much more, available on  
[DriveThruRPG.com](http://DriveThruRPG.com)

.

## Available right now:

- [Rifts® Ultimate Edition](#) , [Rifts® Game Master Guide](#)

,  
[Rifts® Book of Magic](#)

,  
[Rifts® Adventure Guide](#)

,  
[Rifts® Shemarrian Nation Sourcebook](#)

,  
[Rifts® Bionics Sourcebook](#)

,  
[Rifts® Sourcebook Four: Coalition Navy](#)

TM  
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Rifts® Sourcebook 3: Mindwerks

TM  
,

Rifts® Sourcebook Two: The  
Mechanoids

®,  
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Rifts® Sourcebook One Revised

,

Rifts® Mercenaries

,

MercTown

TM  
,

Merc Ops

TM and

Mercenary Adventures

TM  
,

Rifts® Black Market

,

[Rifts® Lemuria](#)

,

[Rifts® Triax 2](#)

,

[Rifts® World Book 30: D-Bees of North America](#)

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[Rifts® World Book 29: Madhaven](#)

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[Rifts® World Book 28: Arzno](#)

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[Rifts® World Book 27:](#)

[Adventures](#)

[in Dinosaur Swamp](#)

TM

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[Rifts® World Book 26: Dinosaur Swamp](#)

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[Rifts® World Book 25: China Two](#)

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[Rifts® World Book 24: China One](#)

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[Rifts® World Book 23: Xiticix  
Invasion](#)

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[Rifts® World Book 22: Free  
Quebec](#)

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[Rifts® World Book 21: Splynn  
Dimensional Market](#)

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[Rifts® World Book 20: Canada](#)

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[Rifts® World Book 19: Australia](#)

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[Rifts® World Book 18: Mystic  
Russia](#)

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[Rifts® World Book 17: Warlords of  
Russia](#)

,

[Rifts® World Book 16: Federation  
of Magic](#)

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[Rifts® World Book 15: Spirit West](#)

,

[Rifts® World Book 14: New West](#)

TM

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[Rifts® World Book 13: Lone Star](#)

TM

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[Rifts® World Book 12: Psyscape](#)

TM

,

[Rifts® World Book 11: Coalition War Campaign](#)

TM

,

[Rifts® World Book 10: Juicer Uprising](#)

TM, and

[Rifts® World Book 9: South America 2](#)

along with

World Books #1-8

and various other

Rifts

® titles.

- [Rifts® Chaos Earth® RPG, C](#)

Chaos Earth®: Rise of Magic

TM,

Chaos Earth® Resurrection

TM and

Creatures of Chaos

TM are all available now.

- Two free Chaos Earth® Resurrection previews and many other previews.

- Rifts® Coalition Wars®: Siege on Tolkien series – all six titles.

- Rifts® The Minion War™ series – six current books – consisting of



[Dimension Book 10: Hades](#)

,  
[Dimension Book 11: Dyval](#)

,  
[Dimension Book 12: Dimensional  
Outbreak](#)

,  
[HU2 adventure sourcebook:  
Armageddon Unlimited](#)

TM

,  
[Heroes of the Megaverse](#)

®, and

[Rifts® Megaverse® in Flames](#)

available now! Suitable for ALL  
settings, including

Rifts

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# Heroes Unlimited™ and The Palladium Fantasy RPG®.

- Dead Reign® RPG titles. The  
Zombie Apocalypse is yours to  
role-play with the Dead  
Reign® RPG.

The core rule book and all  
sourcebooks are available now.

- The Rifter® issues #1-72.

- Classic Robotech® RPG titles,  
including the [original](#)  
[Robotech® RPG](#)

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[RDF Manual](#)

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[Zentraedi Sourcebook](#)

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[Southern Cross](#)

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[Ghost Ship](#)

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[Robotech® ATP](#)

,

[Invid Invasion](#)

,

[Return of the Masters](#)

,

[Lancer's Rockers](#)

,

[Zentraedi Breakout](#)

, and

## [Strike Force](#)

▪

- FREE Robotech® RPG Tactics™ paper game pieces, force organization tables, stat cards, rules and special items – with more coming soon!

- FREE 12 highly-detailed, comprehensive Robotech® RPG Tactics™ assembly instructions for all the Wave One mecha – available now.

- FREE Robotech® RPG

Tactics™ color guides  
are available now.

- Palladium Fantasy RPG®  
Paper Miniatures – Volumes #1-6  
are available now. More are  
coming in the weeks ahead.

- 160+ Palladium titles, plus  
G.M. kits, and more.

- [Rifts® Paper Miniatures: Men  
at Arms](#) – \$2.99

- [Rifts® Paper Miniatures:  
Coalition Dead Boys](#) – \$2.99

- [Rifts® Paper Miniatures:  
Adventurers](#) – \$2.99

- [Rifts® Paper Miniatures:](#)

[Practitioners of Magic](#) (new) –  
\$2.99

- [Rifts® Paper Miniatures:  
Extras](#) (new) – \$2.99

- And more to come in the  
weeks ahead.

**Palladium Collectibles, art,  
toys and more in Kevin's  
Online Toy & Collectibles eBay  
Store**

Alex and I continue to add a lot of vintage Star Wars toys and a growing number of all kinds of collectibles – and we'll be adding more  
Palladium Books original art and items to the store, so keep an eye out for them.

This includes one-of-a-kind original artwork, prints, Rifts® and Robotek  
h  
artwork by  
Kevin Long, me  
and

others

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more that are all being added to

[my online store](#)

over the next several weeks, so keep an eye out. Alex and I will keep adding items as our busy schedules allow, but we have a lot of fun collectibles available now and coming soon. Items include original art, out of print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art,



hardcover books (including Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold and Rifts® Ultimate Gold ) and other items available. There are also hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

**GEN CON 2017 –  
Palladium Booth #1217 –  
August 17-20 – Robotech**

®

**RPG Tactics**

TM

**tournaments, RRT demos,  
many Palladium gaming  
events, and a host of Rifts**

®

**and other game products**

<http://gencon.com>

Summer convention season is off and running, but the grand-daddy of them all is Gen Con, and Palladium Books will be there with a wide selection of products, new books, prints, original art and fun. Everyone at the Palladium booth is happy to chat, sign books and introduce you to the many worlds of Palladium, from Robotech® and Rifts® to Heroes Unlimited, Fantasy and more. And do not miss any of the 40+ Palladium gaming events.

## **Meet the following Palladium Creators:**

- Kevin Siembieda (game designer and writer)
- Wayne Smith (editor)
- Charles Walton II (artist)
- Michael Leonard (artist)
- Brandon Aten (writer, Triax II and more)
  
- Glen Evans (writer, Bizantium and more)
  
- Mark Oberle (writer, Nightbane)

ne® Dark Designs,  
Nightbane® Survival Guide  
, and more)

- Thomas Roache (writer and game designer)
- Jeff Ruiz and others.

## **Closing Thoughts**

I hope you are pleased that [Rifts](#)

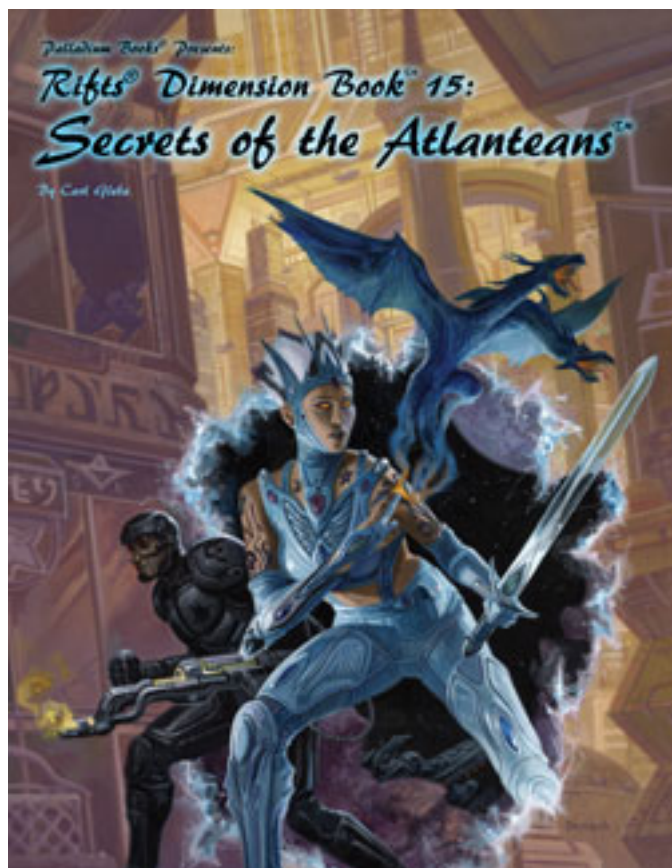
## ® Secrets of the Atlanteans

™ is at the printer and that we are working to get the next book out very soon. Please take a look at the

[Rifts® BundleofHolding.com PDF Bundle Special Offer](#)

, enjoy the weekend and game on! I need to run. I'm late for a business meeting.

– Kevin Siembieda, Publisher,  
Writer and Game Designer



# **Rifts® Dimension Book**

## **15: Secrets of the Atlanteans** <sup>TM</sup>

True Atlanteans are among the most mysterious and storied heroes across the Megaverse®. Forced to flee Earth more than 15,000 ago when Atlantis was lost, they have traveled the cosmos in search of new wonders and knowledge, and to wage war



against supernatural evil. Masters of dimensional travel and the fabled Tattoo Magic, True Atlanteans have become renowned as vampire slayers and heroic Champions of Light. But there is also a festering darkness from within the Atlantean clans. A darkness that could destroy them all.

Learn about Atlantean civilization, the many clans, where they are found across the Megaverse, why they hide, and why they hate the undead so much. Also discover the power of Shadow Magic, the treachery of the Sunaj Illuminati, and much more.

- 60+ Magic Tattoos.
- 60+ Shadow Magic

spells.

- 50+ Crystal Magic spells and the Crystal Mage O.C.C.

- Stone Pyramids described and mapped.

- Stone Master and Undead Slayer, revisited.

- Sunaj Shadow Mage and Shadow Assassin O.C.C.s.

- The dark history, shame, and secrets of True

Atlanteans.

- Learn more about the famous Atlantean Tattooed Warriors, Undead Slayers, Stone Masters and other Atlantean heroes.

- Tremble at the terrible secrets of the Aerihsman and their plans for inter-dimensional domination.

- Dark secrets of the sinister Sunaj secret society.

- Who are the Sunaj and why do they hunt True Atlanteans?
- Valuable source material and adventure ideas galore.
- \$24.95 retail – 224 pages – [Cat. No. 890](#) – written by Carl Gleba – At the printer. Early August release.

# **NEW! Secrets of the Atlanteans™ “Gold” Edition Hardcover – August**

The source material in Rifts® Secrets of the Atlanteans™ is so awesome and the Atlanteans and Sunaj are so iconic, Palladium is making a limited edition,

signed and numbered collector's hardcover. Contains the same source material as the softcover edition. Signed by the Palladium staff.

- Black faux leather hardcover with metallic gold imprint.

- Signed by the Palladium staff.

- Numbered 1-300 and sold on a first come, first served basis. The number you receive is based on the order in which orders are received.

- Pre-orders for the Gold Edition **MUST** be placed separately, not with other books. Your credit card will be charged when you place the order, including shipping, but this



item will not ship until sometime in August. (It takes longer to get a hardcover printed and bound than the softcover.)

- 60+ new Magic Tattoos.

- 60+ Shadow Magic spells.

- 50+ new Crystal Magic spells and the Crystal Mage O.C.C.

- Stone Pyramids described and mapped.
- Stone Master and Undead Slayer, revisited.
- Sunaj Shadow Mage and Shadow Assassin O.C.C.s.
- The dark history, shame, and secrets of True Atlanteans.
- Learn more about the

famous Atlantean Tattooed Warriors, Undead Slayers, Stone Masters and other Atlantean heroes.

- Tremble at the terrible secrets of the Aerihman and their plans for inter-dimensional domination.

- Dark secrets of the sinister Sunaj secret society.

- Valuable source

material and adventure ideas galore.

- \$50.00 retail – 224 pages – written by Carl

Gleba – [Cat. No.](#)

[890HC](#) –

August release.



**NEW! Palladium  
Vacuum Bottle  
Tumblers – limited  
offer – you must order  
no later than July 23,  
2017**

The vacuum bottom  
tumblers with your choice  
of four fan favorite logos –  
Palladium Fantasy®,

# Splicers®, Heroes Unlimited ™, and Rifts

® – is a limited time offer. The maker of the tumblers has agreed to honor all orders that come in by July 23, 2017. That means these items will still be limited to fewer than 50 or 60 total (each), making them a useful limited

edition item. We truly love ours and highly recommend this product. If you have been thinking about getting one, do so.

Ideal for gaming, because it NEVER sweats. That means no damage to your RPG books, character sheets, or ugly sweat rings



on your furniture that may not come out. When sealed, the container is watertight! And when the lid is on, but the tab is opened for the straw, it still contains most of the beverage when knocked over. These items are so useful and striking, they were the talk of a summer party some of us recently attended. **MUST ORDER**

**NO LATER THAN JULY  
23, 2017.**

- 30 ounce (0.89 liters), sealed, double-walled vacuum insulated tumbler.

- Emblazoned with one of the following Palladium game worlds; two-color, scratch resistant surface with logo and image!

Rifts® – Cat.

No. 2577

Splicers® –

Cat. No. 2578

Heroes

Unlimited™ – Cat. No.

2579

TM –

Cat. No. 2579

Palladium

Fantasy® – Cat. No. 2580

® – Cat. No. 2580

- Never sweats no

matter how humid. Will not damage your RPG books, maps or character sheets.

- Keeps cold beverages cold and hot beverages hot for up to 6 hours!

- Non-drip lid that seals tight to prevent spills.

- Two ways to drink from it with lid on:

Open a tab to drink from the rim or from a straw via

a small slot in the center of the lid.

- Comes with a hard plastic straw.

- Sold on a first come, first served basis, with a few extra made.

- **WARNING:** Hand wash. NOT dishwasher safe.

- **WARNING:** Do NOT use in a microwave. NOT

microwave safe.

- Only 12-20 of each type are being made. If you want one, you need to order it now.

- \$29.99 each. You must order by July 23, 2017. Made to order. Get yours today! Our thanks to the maker of these tumblers for extending their availability.

# **NEW! Rifts® Living Nowhere**

TM

**– A Rifts**

®

# **Sourcebook set in the Pecos Empire**

This title presents three interrelated towns off the beaten path in the Pecos Empire. Each with its own unique character and problems. All fun locations to visit and find adventure and trouble. Something dark and deadly is brewing in the middle of Nowhere, where experimental



Techno-Wizard devices and weapons offer prosperity, but could be the doom of everyone living there. Big ideas. Building upon material that appeared in The Rifter®, expanded.

- Three towns described.

- New Techno-Wizard weapons and devices.
- Experimental Techno-Wizard items that call upon entropy and death.
- Dark magic, madness and deadly secrets spawn dangerous adventures.

- Many adventure ideas, Non-Player Characters, and fun.

- Written by Brett Caron. Additional text and ideas Kevin Siembieda.

- 96 pages – \$16.95

retail –

Cat. No.

895

. In final

production.





# New! Nightbane®

# Dark Designs

TM

Nightbane® Dark  
Designs™ is a guide  
to creating the  
Nightbane and a  
sourcebook for  
players  
and  
Game Masters  
alike. It presents all  
sorts of new  
Nightbane creation

tables, new Morphus  
tables, new Talents,  
and new information.  
Info and powers that  
enable players to  
make memorable  
Nightbane characters  
and G.M.s to take their  
games up a notch.

The Nightbane® Dark  
Designs™  
sourcebook is  
anticipated to ship in  
August of 2017. All  
Nightbane fans are  
going to love this  
sourcebook that  
focuses on the  
Nightbane.



- 18 new and comprehensive Morphus Tables.
- 60 new Talents.
- 40 new Elite Talents.
- Transformation Transition Table.
- Talent creation and conversion steps.

- The Ancient Nightbane R.C.C. fully statted out.

- Insight to the Becoming. Answers to some common questions & more.

- Written by Mark Oberle. Cover by

# Charles Walton II and Eduardo Dominguez.

- \$20.95 (tentative)
- 160 pages
- (tentative) – [Cat.](#)
- [No. 736](#)
- In final production.



# New! The Rifter®

# #78

Another issue of  
source material for  
four or more  
Palladium game  
settings, most of  
which can be  
adapted to any game

world. This issue has a nice hunk of material about the supernatural, such as the Modern Necromancer by Greg Diaczyk, a Beyond the Supernatural™

monster by Kevin  
Siembieda,  
City of Khemennu:  
Part Two (Palladium  
Fantasy)  
which is a city of  
gods and churches  
by Ian Herbert, plus  
G.M. advice and the  
Splicers® Legion

# Aftermath

. Shaping up to be another great issue. Final articles to be selected. Artwork is being assigned.

Every issue of The



Rifter® is an idea factory for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready-to-go source

material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic,

weapons, villains,  
monsters,  
adventures and  
ideas for one setting  
can be easily  
adapted to  
any  
Palladium setting.  
Every issue has  
material for

Rifts

® and usually 2-3

other Palladium

game lines. The

focus of this issue is

Rifts

®,

Splicers

® and RPG advice.

Don't forget,

unofficial material  
can be easily  
adapted for use in  
ANY Palladium  
game setting.

Rifter® #78

Highlights:

- A Tomes  
Grotesque™  
Monster for Beyond  
the Supernatural™,  
“official” source  
material – by Kevin  
Siembieda.

- Palladium  
Fantasy RPG® –

Part Two of a city  
adventure setting  
and source material  
by Ian Herbert.

- Splicers® – The  
Aftermath of I am  
Legion, by Charles  
Walton II, Chris  
Kluge and Lance  
Colley – “official”

source material.  
Ideas and source  
material on where to  
go from here,  
possible adventure  
hooks and more.

- G.M. advice by  
Julius Rosenstein.



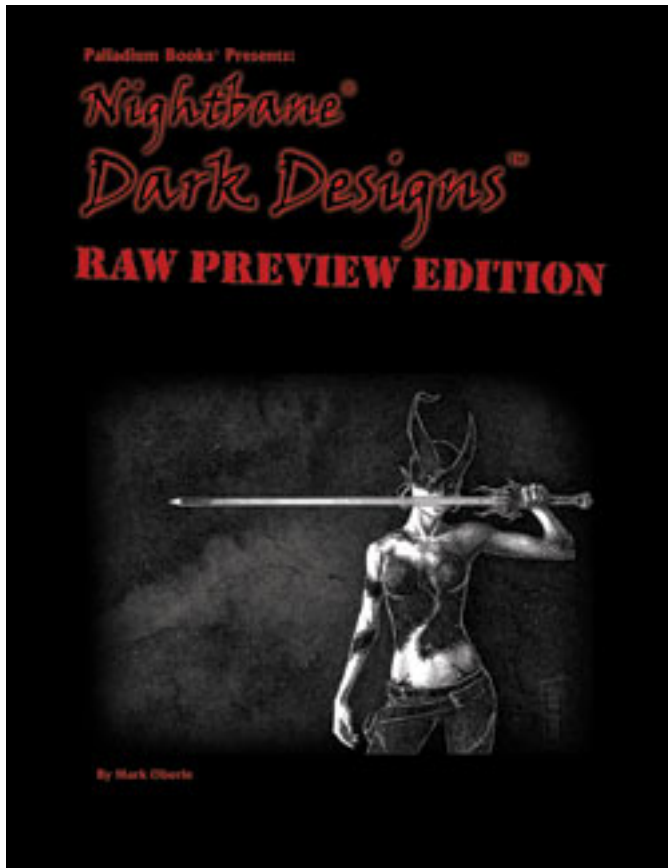
- Other – source material for other RPG settings.

- News, coming attractions, product descriptions and more.

- 96 pages – \$13.95 retail –

[Cat. No. 178](#)

. In production.



**NEW!**

**Nightbane<sup>®</sup>**  
**Dark Designs**  
**sourcebook –**  
**Raw Preview**

**Limited Edition –  
Only 150 copies  
available**

**Back from the  
printer. Available  
now.**

The Raw Preview  
Edition of  
Nightbane® Dark  
Designs™ is  
an advance copy of  
the  
unedited,

unillustrated, final working manuscript for this exciting new sourcebook. You get to see the unfinished book months before the final title is released. A rare

look at the  
raw manuscript  
before publication.  
Limited to a total of  
150 copies, sold on  
a first come, first  
served basis.

Nightbane® Dark  
Designs™ is a  
guide to creating  
the Nightbane®,  
and a sourcebook  
for playe  
rs  
and  
Game Masters



alike. It presents all sorts of new Nightbane creation tables, new Morphus tables, new Talents, and new information. Info and powers that enable players

to make  
memorable  
Nightbane  
characters and for  
G.M.s to take their  
games up a notch.

Note: The finished  
Nightbane® Dark  
Designs™  
sourcebook is  
anticipated to ship  
in June or July of  
2017. But you can  
start playing right  
now with this meaty

special edition! All Nightbane fans are going to love this sourcebook that focuses on the Nightbane.

- Limited

collector's edition –  
only 150 total  
copies made!

- Sold on a first  
come, first served  
basis, while  
supplies last.

- A rare glimpse  
at the virgin

manuscript and a  
work in progress.

- 18 New and  
comprehensive  
Morphus Tables.

- 60 New  
Talents.

- 40 New Elite Talents.
- Transformation Transition Table.
- Talent creation and conversion steps.
- The Ancient

Nightbane R.C.C.  
fully statted out.

- Insight to the  
Becoming.

- Answers to  
some common  
questions and  
more.



- Written by  
Mark Oberle.

- \$20.00 – 96  
page Raw Edition –

Cat. No.

736-RAW –

Available now,  
while supplies last!





# The Rifter® #77

## – available now

Adventure,  
madness, strange  
creatures and  
strange lands fill  
this issue of The  
Rifter  
®. This issue is a  
playground for

heroes and a  
source of  
adventure, but  
beware the  
danger that lurks  
in the shadows.

Every issue of  
The Rifter® is an i  
dea factory  
for players and  
Game Masters to  
generate new  
ideas and find  
new avenues of

adventure. A  
doorway to new  
possibilities and  
numerous  
Palladium  
role-playing  
worlds. And the  
source material

can be easily  
adapted for use in  
ANY Palladium  
game setting.

**Rifter® #77**

**Highlights:**



- Rifts® – City  
of Nowhere – an  
adventure setting  
– by Brett Caron.  
Capitalism, magic  
and dark secrets  
build an  
enchanted city

with a dark  
underbelly that  
may not hold.

- Heroes  
Unlimited™  
“official” source  
material – by

Kevin Siembieda.  
The mad genius  
of Doctor Feral  
breeds new  
mutant menaces,  
heroes and  
adventure. Four  
new super

abilities.

- Palladium  
Fantasy RPG® –  
the city of  
Khemennu  
adventure setting  
by Ian Herbert.

A holy city  
dedicated the  
Church of Light  
and Dark, and  
resting place of  
the legendary Sun  
Disc. A place of  
intrigue, magic

and adventure.

- Splicers® – I  
am Legion, Part  
Six – by Charles  
Walton II, Chris  
Kluge and Lance  
Colley – “official”

source material.  
This is it! The final  
battle against  
Legion! The  
Legion personality  
and her Black  
Shroud armor  
statted and

described.  
Secrets and  
dangers revealed  
about the Factory  
Walker and more.  
Even in victory,  
the world may  
never be the



same.

- News,  
coming  
attractions,  
product  
descriptions and  
more.

- Cover by  
Michael Leonard.  
Art by Walton,  
Rodriguez, and  
others.

- 96 pages –  
\$13.95 retail –

[Cat. No. 177](#)

. Available NOW.

Note: The Rifter®  
#76 and #7  
5

are also available  
and packed with  
official source  
material for Rifts®  
and other game  
settings.

**NEW! Garden  
of the Gods <sup>TM</sup> —  
A Palladium  
Fantasy RPG  
®  
Sourcebook**

This has been a secret project of Kevin Siembieda's that he has been plotting and writing in what little spare time

he has. The Garden of the Gods is said to be a holy place watched over and even frequented by the avatars of

the gods.

According to legend, the god may visit heroes and followers in dreams or in person by an avatar of the



god, to be given  
guidance,  
inspiration,  
heroic quests,  
and gifts of  
knowledge and  
magic. More  
details about this

title will follow.

- The Garden  
of the Gods  
described in  
detail.

- Godly

insight and  
visitations.

- Gifts of  
magic and  
knowledge.

- Sanctuary  
and more.

- The Black

Pit, a place of evil and dark secrets. Is it a counterbalance to the good of the Garden, or a trick of the Old Ones?

- Written by  
Kevin  
Siembieda.

- Final page  
count and price  
yet to be  
determined, but  
probably 96

pages – \$16.95

retail – Cat.

No. 475

. Summer  
release.



**NEW! Rifts®**

**CS**

**Arsenal**

**TM**

**– A Rifts**

**®**

**Secrets of the**



# Coalition States

TM

# Sourcebook

This title is hotly

anticipated and  
ties directly into  
Rifts® Heroes  
of Humanity  
and  
Rifts® WB 35:  
Megaverse® in

# Flames

. All of which  
are setting up  
something big.

Rifts® Heroes  
of Humanity™  
CS Arsenal  
provides an  
array of new  
Coalition  
hardware:

weapons,  
armor,  
additional  
SAMAS, other  
power armor,  
robots, combat  
vehicles, gear

and info.

- New CS  
weapons and  
gear.

- New CS

**SAMAS and  
power armor.**

**- New CS  
robots and  
combat  
vehicles.**

- More  
secrets and  
information  
about the  
Coalition States.

- Wild



adventure  
opportunities,  
fun and more.

- Part of the  
Minion War™  
“Crossover”

# series

▪

- Written by  
Kevin  
Siembieda,  
Clements,

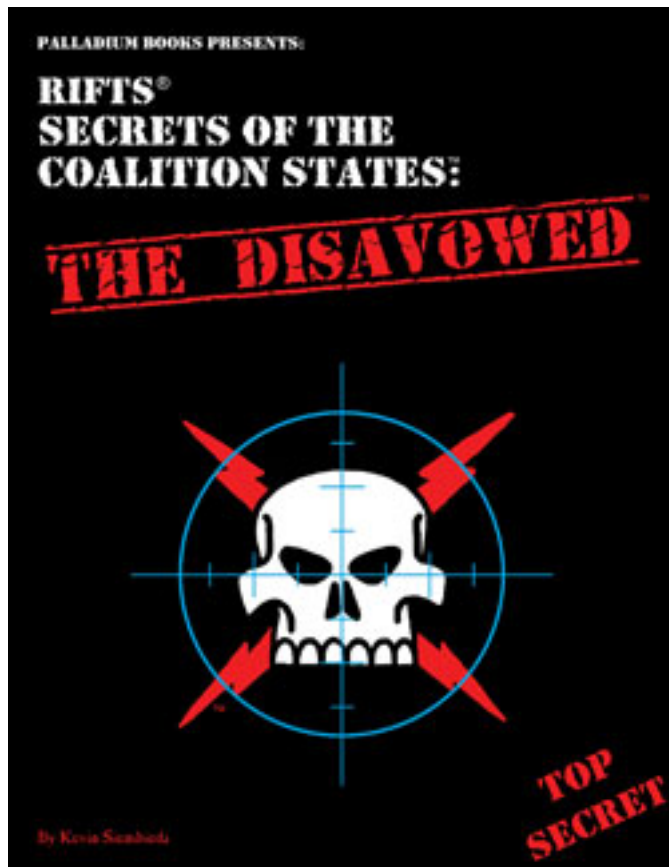
Gleba and  
others.

- 96 pages –  
\$16.95 retail –

Cat. No. 893

. Summer  
release. Hot!





# Rifts® The Disavowed – A Secrets of the Coalition

# States

TM

# Sourcebook

“Desperate  
times require

desperate  
measures. War  
has nothing to  
do with  
morality or  
justice. It's all  
about winning

or dying. We  
cannot bind  
our hands with  
high ideals,  
even our own,  
or worry about  
the laws of



renegade  
nations or the  
rights of alien  
people. We  
must fight fire  
with fire. And  
you are the

match.” –  
Colonel Lyboc  
addressing a  
Disavowed  
team.

The  
Disavowed are  
so Top Secret  
that their  
existence is  
known only to  
a handful of

the Coalition  
States' most  
elite, top  
echelon, with J  
oseph Prosek  
II  
the

mastermind  
behind the  
Disavowed  
operation, and  
Colonel Lyboc  
its shadowy  
face. Find out

who these men  
and women  
are. How the  
Disavowed get  
away with  
using magic,  
traveling to

other parts of  
Rifts Earth and  
even to other  
dimensions in  
pursuit of  
enemies and  
strategic

information  
that cannot be  
had through  
conventional  
means. Learn  
about the  
secret



parameters in  
which these  
hard-boiled  
warriors,  
secretly  
hand-picked by  
Joseph Prosek

II, operate, why  
almost every  
mission is  
considered a  
suicide  
mission, and  
why they must

forever be the  
Disavowed.

- CS

operatives so  
secret that

even the top  
military and  
political  
leaders right  
up to Emperor  
Prosek      kn  
ow nothing

about them  
. And if they  
did know,  
would they  
condone their  
activity or  
condemn it?

- Are the  
Disavowed  
heroes or  
renegades?  
Assassins or  
soldiers?

Madmen or  
super-patriots?  
Or a little of  
them all?  
- Unsung  
heroes who  
keep the CS

safe, or thugs  
and pawns of a  
shadow  
agency within  
the Coalition  
government?



- What role  
does the  
Vanguard play  
in this group?

- How do  
they reward

their D-Bee  
“teammates”  
when the  
mission is  
over?

- What  
happens to the

Disavowed  
when they  
have seen or  
learned too  
much?

Adventure  
ideas galore

and so much  
more.

- Written by  
Kevin  
Siembieda and  
Matthew  
Clements.

- 96 pages  
- \$16.95 retail  
- Cat. No.  
892 .  
Summer.

# New! Rifts®

# Sovietski

# TM

The Rifts®  
Sovietski™  
World Book  
presents  
background

information on  
the fledgling  
Sovietski  
nation,  
notable cities  
and people,  
politics, and



its growing  
army, plus  
Deadzones,  
Spetsnaz  
Special  
Forces, new  
bionics,

Russian  
D-Bees, and  
more.

- New  
Cyborgs and

other O.C.C.s.

- The  
Sovietski  
nation and its  
army.

- Weapons

, new bionics,  
combat  
vehicles, and  
gear.

- Bunker  
Creation  
tables and

Deadzone  
tables.

- Russian

D-Bees,  
adventure  
ideas and  
more.

- By  
Brandon Aten  
and Matthew  
Orr.

- \$24.95 –  
192 pages –  
Cat. No. 891

# – Summer 2017.

**New! In the  
Face of  
Death <sup>TM</sup> –  
Summer/Fall  
– A Dead  
Reign**



®

# Sourcebook

This  
sourcebook is

all about  
inner city  
survival.  
Survivor  
colonies  
finding ways

to live and  
prosper in the  
big city.

Conventional  
wisdom says  
that living in

the big  
population  
centers is  
impossible.  
These  
survivors

prove  
otherwise.

- Inner city  
survival. Old

and new

O.C.C.s.

- Skyscrap

er

communities

and life on  
the rooftops.

- Cults –  
the new  
power in the

city.

- Gangs,

street

runners, the

new

underground,



and more.

- Take  
your zombie  
campaign to  
new heights!

- Cover by  
E.M. Gist.  
Interior art by  
Nick  
Bradshaw.

- Written  
by Kevin  
Siembieda.  
Adaptable to  
other

# Palladium settings.

- Size and  
price not yet  
determined,

probably 96

pages –

\$16.95

(tentative) –

Cat. No. 237.

Summer or

fall.



# Robotech

®

# RPG Tactics

™



Robotech® is getting hotter and hotter. It is the Number One

Anime on  
Crackle  
, the  
Robotech®  
movie  
from

Sony  
Pictures  
sounds like it  
is going to  
be become a  
reality, more

Robotech  
® licensed  
products are  
appearing,  
and  
Palladium is

gearing up  
toward the  
release of  
Robotech®  
RPG  
Tactics™

Wave Two  
and more  
Robotech®  
products. Ah,  
but the core  
game and

expansion  
packs to get  
you started  
are available  
right now.

**Robotech®**

**RPG Tactics**

**™ is a**

**fast-paced,**



tabletop  
combat  
game that  
captures the  
action and  
adventure of

the  
Robotech®  
anime. Two  
or more  
players can  
engage in

small squad  
skirmishes or  
scale up to  
massive  
battles.  
Relive the

clashes of  
the First  
Robotech  
War, engage  
in  
stand-alone

tactical  
games, or  
use the  
dynamic  
game pieces  
to enhance

your  
Robotech®  
RPG  
experience.  
Or simply  
collect your

favorite  
mecha from  
an  
expanding  
range of  
top-notch

game  
pieces. Get  
yours now.

- Robotec



h® RPG

Tactics™

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(Main Game)

– 34 detailed

game pieces  
– 53 game  
cards, 24  
custom  
battle dice,  
decal sheets,

rule book  
and more –  
\$99.95 –  
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now.

- UEDF

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Wing (6

game

pieces) –  
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- UEDF

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Defender

Destroids

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pieces) –

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now.

- UEDF

Spartan/Phal

anx

Destroids

(4 game



pieces) –  
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Available  
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- Zentrae  
di Regult  
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**\$36.95 retail**

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**now.**

- Zentrae  
di Artillery  
Battlepods  
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\$36.95 retail

– Cat. No.

55402 –

Available

now.

- Zentrae

di Glaug

Command

(3 pieces) –

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– Cat. No.

55403 –

**Available  
now.**

**Robotech®**

**RPG**

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**Convention**

**Exclusives**



**– now  
available to  
anyone**

**These**

dynamic  
pieces are  
available as  
a regular  
item in the  
Palladium

store. They  
are powerful  
fun and only  
have 4-6  
parts, so  
they are

easy to put  
together.  
They look  
awesome  
on your  
shelf or in

your game.  
Get yours  
while  
supplies  
last.



—

Cat.

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\$22.00 —

Max

Sterling's

Valkyrie

Battloid



■

Cat.

No. 56019 –

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\$22.00 –

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Miriya in

Super

Valkyrie





—

Cat.

No. 56020 —

\$22.00 —

# Breetai in Heavy Combat Armor



■

Cat.

No. 56021 –

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\$22.00 –

Grell in

Male Power

Armor



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Rifts®<sup>®</sup>, The

Rifter®,  
RECON®,  
Splicers®,  
Powers  
Unlimited®,  
Palladium

Books®,  
The  
Palladium  
Fantasy  
Role-Playin  
g Game®,



Phase  
World®,  
Nightbane®,  
Megaverse  
®, The  
Mechanoids

# ® , The Mechanoid Invasion®, Coalition Wars®, Chaos

Earth®,  
Dead  
Reign®, and  
After the  
Bomb® are  
Registered

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I, Coalition  
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Superspies,  
Minion War,  
Mysteries of  
Magic,  
SAMAS,  
Thunderclou

d Galaxy,  
Three  
Galaxies,  
Vampire  
Kingdoms,  
and other

published  
book titles,  
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and Kevin  
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Robotech®  
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Robotech®  
The Shadow

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