

By Kevin Siembieda

One game system – every genre – countless worlds – endless adventure

The last few weeks have been a blur. Heck, who am I kidding? The first half of this year has been a blur. So much going on. A lot of it very good and the rest very promising.

[Rifts® Secrets of the Atlanteans](#)™ is done and at the printer. The book went long, so it is 224 pages and is pretty darn awesome. I will have Wayne put up a

[FREE sneak preview](#)

on DriveThruRPG.com today. It is truly everything you have ever wanted to know about Atlanteans and then some. I'm already working on

[Nightbane® Dark Designs](#)

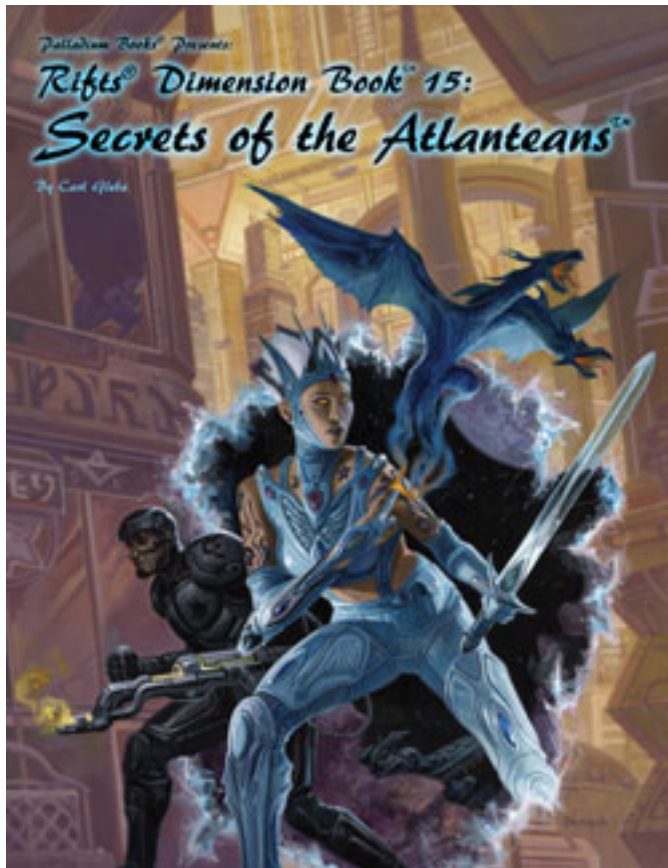
™. The finished manuscript for

Rifts® Living Nowhere™

came in last week and art is already being done for it, so we are on it. Oh, and

Gen Con Indy

is in about 3 weeks! How did that happen? Read on to get all the latest.



UPDATE: Rifts® Secrets of the Atlanteans™ – At the Printer – Ships August 9, 2017

[Rifts® Secrets of the Atlanteans](#)™ is done and at the printer. Probably shipping around August 9th, so get those orders in. Btw, we added 32 pages, because we did not want to cut out any of the awesomeness. Price is still \$24.95 retail. And I got Wayne to put up a [free preview on DriveThruRPG.com](#)

!



UPDATE: Last weekend to get Palladium Tumblers – Offer ends July 23

The window to get one of the tumblers with a snazzy Palladium logo design closes after this weekend. This item is made to order and we can only take orders till **July 23, 2017!**

After that the offer is over and we cannot get any more made. So please place your orders this weekend or be left out. Roughly **THREE** days left to order. The four designs:

[Palladium Fantasy](#)

®,

[Splicers](#)

®,

Heroes Unlimited

™, and

Rifts

®. These vacuum insulated tumblers with logo and art have airtight lids, never sweat, hold 30 ounces, and keep cold beverages cold and hot beverages warm for up to six hours. Watertight when sealed. \$29.99 each. Well worth it. Offer ends at Midnight July 23, 2017.

News: Rifts® BundleofHolding.com – PDF Bundle – Special Offer

Palladium Books joins with BundleofHolding.com for our first ever PDF Bundle! <http://bundleofholding.com/presents/Rifts>

We were approached a while back by *Allen Varney* of BundleofHolding.com about doing a sale on a collection of our PDFs, to which we gave an enthusiastic, yes! For those of you who don't know, **Bundle of Holding**

has been hosting sales on collections of RPG PDFs since February of 2013. Two of the great things about these sales are:

One, they give gamers a chance to try out a new game or build their existing e-library by getting the core book and several supporting volumes at a *bargain price*.

Two, 10% of every purchase goes toward charity! That's right, you can get PDFs of Rifts® products at a discount and help other people all at the same time. In the past, **Bundle of Holding** has supported such

diverse groups as the *Electronic Frontier Foundation, Human Rights Watch, Heifer International, Ocean Conservancy,*
and
Reading is Fundamental

For our first bundle, we have chosen to support *Doctors Without Borders* (<http://www.doctorswithoutborders.org/>)

). They provide desperately needed medical services to people affected by poverty, war and disasters all over the world.

There are two tiers to this Rifts® PDF Bundle. The Starter Collection gets you: **Rifts® Ultimate Edition™, Rifts® Sourcebook One™ and the Rifts® Game Master Kit.**

The second tier, called the “Bonus Collection,” gets you everything in the Starter Collection plus PDFs of: **Rifts® World Book 10: Juicer Uprising™, World Book 12: Psyscape™, World Book 14: New West™**, and **Rifts® MercTown™.**

The Rifts Bundle will END on August 7, 2017 at 10 PM Eastern time – don’t miss out on this limited time offer! The PDF bundles are hosted through OneBookShelf, DriveThruRPG’s parent company, and your PDF bundle items are added directly into your DriveThruRPG library.

What? You don't have a DriveThruRPG account yet? No worries, they are FREE and very easy to set up.

News: Spreading the Megaverse® across the web

Our presence on social media continues to expand. If you are a podcaster, YouTube content creator, Twitch streamer, or other social media creator who would like to show your support for Palladium Books' games, please contact us at socialmedia@palladiumbooks.com. We'd love to hear from you and explore ways we can work together to expand our outreach to all our wonderful fans!

Have you checked out Palladium's Facebook and Twitter accounts lately? If not, you should! We are posting several times a week to each. We're also answering questions and highlighting fan and partnered content providers like PSY LP and Questwise.

I hope you are excited about all we've been doing and the plans we have for the future, because we sure are! – *Scott Gibbons*

UPDATE: Robotech® RPG Tactics™ Information Consolidation

Since Scott Gibbons has taken over communications for **Robotech® RPG Tactics Wave 2** and he has instituted a bi-weekly update on the Kickstarter page, he has requested that we consolidate the way we get information to the RRT backers. We'll be doing that mainly on the Kickstarter page, and post about RRT and Wave 2 here when we feel it is appropriate, such as letting you know when manufacturing has begun, new product releases, upcoming game events involving RRT (there are several at Gen Con), tournaments, organized play, etc.

UPDATE: Palladium Open House – April 19-22, 2018

We will try to get all the basic information about the **2018 Palladium Open House (POH)** posted for you by the end of next week. I have gotten calls from a number of fans and friends who are very excited about the event, so I know a lot of you are champing at the bit for details and the opportunity to get your tickets reserved.

Hotel info for 2018 Palladium Open House: I hope to have the hotel information by the end of next week as well. For a variety of reasons, we will not be using the hotel we have used in the past. This will probably require us to have two hotels. Fear not, the good news is that the price of the rooms should be lower, and both will be roughly the same distance to the Palladium office and warehouse. We are currently speaking to four nearby hotels. One of the two hotels is almost certain to be a

Red Roof Inn

with a group rate of

\$49.99

plus tax per night. I'll have more details on both hotel choices in a week or two.

WANTED: Palladium Open House Game Masters and Volunteers

Want to help out with the Open House by running one or more games? Help set up beforehand? Help take down and clean afterwards? Please let us know by sending Scott an email: gm-palladium@palladiumbooks.com

Scott has already been contacted by a number of people about volunteering to run games, help set up before the Open House or tear down afterwards. (Thank you.) But we will need more, especially for running Palladium games. (Only Palladium's games, please.) We need to know who wants to run what so we can put together an event schedule over the next few months.



UPDATE: Nightbane® Dark Designs™ sourcebook – August

We are in final edits and tweaking of [Nightbane®
Dark Designs](#)

™. Artwork is done. On track for an August release. In fact, we hope to have advance copies at Gen Con. (Hot off the press a day before we leave!)

Dark Designs

™ is all about the Nightbane and the creation of their Morphus, appearance, and transformation into it, as well as new Minor and Major Talents, the Ancient Nightbane (statted at last) and more. See the full description elsewhere in this Update.

NEW! Rifts® Living Nowhere™ – A Rifts® Sourcebook set in the Pecos Empire – August

The writer turned in his final draft for [Rifts®
Living Nowhere](#)

™ adventure sourcebook last week. As soon as

we are done with

Nightbane® Dark Designs

™ we dive into this bad boy. Looking like a September release. See the complete description elsewhere in this Update.

UPDATE: Rifts® Sovietski™ – in production

Spoke with John Zeleznik who tells me the cover is almost finished. So is most of the artwork. Probably an October release. [Sovietski](#)

is a nice resource to go along with the two Triax/NGR™ titles and Mindwerks™.

UPDATE: Rifts® CS Arsenal™, The Disavowed

™

, RRT

TM

, Garden of the Gods

TM

and other titles

All continue to move forward and remain in the pipeline. More on them in the future. Right now we are focused on more immediate releases, RRT Wave Two, and Gen Con.

**AVAILABLE Now: Robotech®
RPG eBooks on Amazon, iBooks
and more**

**Palladium Books' Robotech®: The
Shadow Chronicles® Role-Playing**

Game, Robotech®: The Macross® Saga Sourcebook

and

Robotech®: The Masters Saga™ Sourcebook

are now available as eBooks, with more titles to follow. Robotech® RPG titles are available from the following eBook channels/sellers: iBooks (through iTunes), Amazon Kindle, Barnes & Noble Nook, Google Play Books, Overdrive.com, Copia (copiaaclass.com), Gardners Books, Baker & Taylor, E-Sentral, Scribd.com, Ciando, Hoopla, Playster, and more.

NEW PDF

books on DriveThruRPG.com – *Rifts*

®

Secrets of the Atlanteans

™

Sneak Preview

, plus 50+ Rifts

®

titles, 1980s Robotech

®

, and much more

A FREE [Rifts® Secrets of the
Atlanteans™ Sneak Preview](#)

offering excerpts from the book is
available as of Friday night. Coming

next week,
Ninjas & Superspies RPG
and
Mystic China sourcebook.

Robotech sourcebook PDFs
include: [**The original Robotech®
RPG**](#) (1986), [**RDF Manual**](#)
TM (1987),
[**Zentraedi Sourcebook**](#)
TM (1987),
[**Southern Cross**](#)
TM (1987),
[**Robotech® Invid Invasion**](#)
TM (1988),

Robotech® ATP

(1988),

Robotech® Ghost Ship

™ (1988),

Lancer's Rockers

™ (1989),

Return of the Masters

™ (1989),

Robotech® Zentraedi Breakout

™ (1994),

Robotech® New World Order

™ (1995),

and

Robotech® Strike Force

™ (1995)

, all available now.

Over 200 Palladium titles are currently available. Such titles as [**Rifts® Tales of the Chi-Town 'Burbs**](#)

(short stories by 13 writers),
[**Rifts® Game Master Guide**](#)

,

[**Rifts® Book of Magic**](#)

,

[**Rifts® Adventure Guide**](#)

,

[**Rifts® Shemarrian Nation**](#)

TM
,

[**Rifts® Bionics Sourcebook**](#)

,

Rifts® Coalition Navy

TM,
,

Rifts® Black Market

(one of my faves),

Rifts® Mercenary Adventures

TM,
,

Rifts® Mercenaries

,

MercTown

TM,
,

Merc Ops

TM, The Rifter® #1-72

, the

FREE Hell Followed™ Preview

, and so much more, are all available now in PDF. You can also get ALL

Robotech® RPG Tactics™ game cards, Robotech® and Rifts® Paper Miniatures along with

[Rifts® Lemuria](#)

,
[Rifts® Triax Two](#)

, Rifts® World Books 1-30

and many other

Rifts®, Heroes Unlimited™,

Palladium Fantasy®, Nightbane®

and other game line titles. New

Robotech® RPG Tactics™ material

will be made available in the weeks

ahead. All of it adds to the growing

list of

Rifts®, Robotech®

and other Palladium RPG game titles available as PDF books, cards and support. A new title should be added every week or two, so keep watching for them.

PDF titles include the [Rifts® Game Master Guide](#)

,

[Rifts® Book of Magic](#)

,

[Rifts® Adventure Guide](#)

,

[Rifts® Sourcebook One Revised](#)

,

[Rifts® Sourcebook Two: The
Mechanoids](#)

®,

[Rifts® Sourcebook Three:
Mindwerks](#)

TM,

[Rifts® Sourcebook Four: Coalition
Navy](#)

TM,

[Rifts® Bionics Sourcebook](#)

,

[Rifts® Shemarrian Nation](#)

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[Rifts® Ultimate Edition](#)

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[Rifts® Lemuria](#)

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[Rifts® Triax 2](#)

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[Rifts® Mercenaries](#)

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[MercTown](#)

™ and

[Merc Ops](#)

™

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[Rifts® Black Market](#)

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[Rifts® World Book 30: D-Bees of North America](#)

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[Rifts® World Book 29: Madhaven](#)

™

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[Rifts® World Book 28: Arzno](#)

™

,

[Rifts® World Book 27:
Adventures
in Dinosaur Swamp](#)

,
[Rifts® World Book 26: Dinosaur
Swamp](#)

,
[World Book 25: Rifts® China Two](#)

, and

[World Book 24: Rifts® China One](#)

, among many, many others. There
are also

previews

of

[Rifts® CS Heroes of Humanity](#)

TM

,

[The Rifter® #73](#)

, Northern Gun 1 & 2, Lemuria,
Rifts® Vampire Kingdoms,
Bizantium
and many other Palladium titles.
Check back every week to see
which new PDFs of
Rifts® World Books
and other titles have been added!

In addition to the titles listed above,
The Minion War
™ series of books, the
Rifts® Coalition Wars®/Tolkeen
series

,

Chaos Earth® Resurrection
, all of the
Dead Reign
® (Zombie Apocalypse) titles,
Splicers® RPG
and most issues of
The Rifter®
are available NOW! So are first
edition rules of the
Heroes Unlimited™ RPG
and sourcebooks,
Palladium Fantasy RPG®
and sourcebooks,
The Mechanoids®
, and much more, available on
DriveThruRPG.com

.

Available right now:

- [Rifts® Ultimate Edition](#) , [Rifts® Game Master Guide](#)

,
[Rifts® Book of Magic](#)

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[Rifts® Adventure Guide](#)

,
[Rifts® Shemarrian Nation Sourcebook](#)

,
[Rifts® Bionics Sourcebook](#)

,
[Rifts® Sourcebook Four: Coalition Navy](#)

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Rifts® Sourcebook 3: Mindwerks

TM
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Rifts® Sourcebook Two: The
Mechanoids

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Rifts® Sourcebook One Revised

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Rifts® Mercenaries

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MercTown

TM
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Merc Ops

TM and

Mercenary Adventures

TM
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Rifts® Black Market

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[Rifts® Lemuria](#)

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[Rifts® Triax 2](#)

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[Rifts® World Book 30: D-Bees of North America](#)

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[Rifts® World Book 29: Madhaven](#)

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[Rifts® World Book 28: Arzno](#)

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[Rifts® World Book 27:](#)

[Adventures](#)

[in Dinosaur Swamp](#)

TM

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[Rifts® World Book 26: Dinosaur Swamp](#)

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[Rifts® World Book 25: China Two](#)

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[Rifts® World Book 24: China One](#)

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[Rifts® World Book 23: Xiticix
Invasion](#)

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[Rifts® World Book 22: Free
Quebec](#)

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[Rifts® World Book 21: Splynn
Dimensional Market](#)

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[Rifts® World Book 20: Canada](#)

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[Rifts® World Book 19: Australia](#)

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[Rifts® World Book 18: Mystic
Russia](#)

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[Rifts® World Book 17: Warlords of
Russia](#)

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[Rifts® World Book 16: Federation
of Magic](#)

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[Rifts® World Book 15: Spirit West](#)

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[Rifts® World Book 14: New West](#)

TM

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[Rifts® World Book 13: Lone Star](#)

TM

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[Rifts® World Book 12: Psyscape](#)

TM

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[Rifts® World Book 11: Coalition War Campaign](#)

TM

,

[Rifts® World Book 10: Juicer Uprising](#)

TM, and

[Rifts® World Book 9: South America 2](#)

along with

World Books #1-8

and various other

Rifts

® titles.

- [Rifts® Chaos Earth® RPG, C](#)

Chaos Earth®: Rise of Magic

TM,

Chaos Earth® Resurrection

TM and

Creatures of Chaos

TM are all available now.

- Two free Chaos Earth® Resurrection previews and many other previews.

- Rifts® Coalition Wars®: Siege on Tolkien series – all six titles.

- Rifts® The Minion War™ series – six current books – consisting of

[Dimension Book 10: Hades](#)

,
[Dimension Book 11: Dyval](#)

,
[Dimension Book 12: Dimensional
Outbreak](#)

,
[HU2 adventure sourcebook:
Armageddon Unlimited](#)

TM

,
[Heroes of the Megaverse](#)

®, and

[Rifts® Megaverse® in Flames](#)

available now! Suitable for ALL
settings, including

Rifts

®,

Heroes Unlimited™ and The Palladium Fantasy RPG®.

- Dead Reign® RPG titles. The
Zombie Apocalypse is yours to
role-play with the Dead
Reign® RPG.

The core rule book and all
sourcebooks are available now.

- The Rifter® issues #1-72.

- Classic Robotech® RPG titles,
including the [original](#)
[Robotech® RPG](#)

,

[RDF Manual](#)

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[Zentraedi Sourcebook](#)

,

[Southern Cross](#)

,

[Ghost Ship](#)

,

[Robotech® ATP](#)

,

[Invid Invasion](#)

,

[Return of the Masters](#)

,

[Lancer's Rockers](#)

,

[Zentraedi Breakout](#)

, and

[Strike Force](#)

▪

- FREE Robotech® RPG Tactics™ paper game pieces, force organization tables, stat cards, rules and special items – with more coming soon!

- FREE 12 highly-detailed, comprehensive Robotech® RPG Tactics™ assembly instructions for all the Wave One mecha – available now.

- FREE Robotech® RPG

Tactics™ color guides
are available now.

- Palladium Fantasy RPG®
Paper Miniatures – Volumes #1-6
are available now. More are
coming in the weeks ahead.

- 160+ Palladium titles, plus
G.M. kits, and more.

- [Rifts® Paper Miniatures: Men
at Arms](#) – \$2.99

- [Rifts® Paper Miniatures:
Coalition Dead Boys](#) – \$2.99

- [Rifts® Paper Miniatures:
Adventurers](#) – \$2.99

- [Rifts® Paper Miniatures:](#)

[Practitioners of Magic](#) (new) –
\$2.99

- [Rifts® Paper Miniatures:
Extras](#) (new) – \$2.99

- And more to come in the
weeks ahead.

**Palladium Collectibles, art,
toys and more in Kevin's
Online Toy & Collectibles eBay
Store**

Alex and I continue to add a lot of vintage Star Wars toys and a growing number of all kinds of collectibles – and we'll be adding more
Palladium Books original art and items to the store, so keep an eye out for them.

This includes one-of-a-kind original artwork, prints, Rifts® and Robotek
h
artwork by
Kevin Long, me
and

others

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more that are all being added to

[my online store](#)

over the next several weeks, so keep an eye out. Alex and I will keep adding items as our busy schedules allow, but we have a lot of fun collectibles available now and coming soon. Items include original art, out of print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art,

hardcover books (including Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold and Rifts® Ultimate Gold) and other items available. There are also hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

**GEN CON 2017 –
Palladium Booth #1217 –
August 17-20 – Robotech
RPG Tactics**

®

TM

**tournaments, RRT demos,
many Palladium gaming
events, and a host of Rifts**

®

and other game products

<http://gencon.com>

Summer convention season is off and running, but the grand-daddy of them all is Gen Con, and Palladium Books will be there with a wide selection of products, new books, prints, original art and fun. Everyone at the Palladium booth is happy to chat, sign books and introduce you to the many worlds of Palladium, from Robotech® and Rifts® to Heroes Unlimited, Fantasy and more. And do not miss any of the 40+ Palladium gaming events.

Meet the following Palladium Creators:

- Kevin Siembieda (game designer and writer)
- Wayne Smith (editor)
- Charles Walton II (artist)
- Michael Leonard (artist)
- Brandon Aten (writer, Triax II and more)

- Glen Evans (writer, Bizantium and more)

- Mark Oberle (writer, Nightbane)

ne® Dark Designs,
Nightbane® Survival Guide
, and more)

- Thomas Roache (writer and game designer)
- Jeff Ruiz and others.

Closing Thoughts

I hope you are pleased that [Rifts](#)

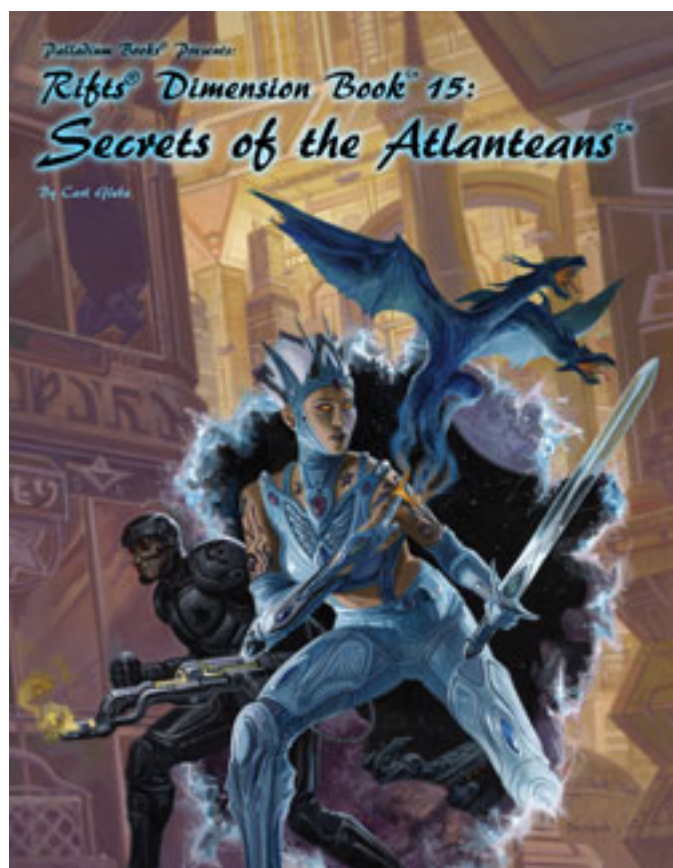
® Secrets of the Atlanteans

™ is at the printer and that we are working to get the next book out very soon. Please take a look at the

[Rifts® BundleofHolding.com PDF Bundle Special Offer](#)

, enjoy the weekend and game on! I need to run. I'm late for a business meeting.

– Kevin Siembieda, Publisher,
Writer and Game Designer



Rifts® Dimension Book

15: Secrets of the Atlanteans TM

True Atlanteans are among the most mysterious and storied heroes across the Megaverse®. Forced to flee Earth more than 15,000 ago when Atlantis was lost, they have traveled the cosmos in search of new wonders and knowledge, and to wage war

against supernatural evil. Masters of dimensional travel and the fabled Tattoo Magic, True Atlanteans have become renowned as vampire slayers and heroic Champions of Light. But there is also a festering darkness from within the Atlantean clans. A darkness that could destroy them all.

Learn about Atlantean civilization, the many clans, where they are found across the Megaverse, why they hide, and why they hate the undead so much. Also discover the power of Shadow Magic, the treachery of the Sunaj Illuminati, and much more.

- 60+ Magic Tattoos.
- 60+ Shadow Magic

spells.

- 50+ Crystal Magic spells and the Crystal Mage O.C.C.

- Stone Pyramids described and mapped.

- Stone Master and Undead Slayer, revisited.

- Sunaj Shadow Mage and Shadow Assassin O.C.C.s.

- The dark history, shame, and secrets of True

Atlanteans.

- Learn more about the famous Atlantean Tattooed Warriors, Undead Slayers, Stone Masters and other Atlantean heroes.

- Tremble at the terrible secrets of the Aerihsman and their plans for inter-dimensional domination.

- Dark secrets of the sinister Sunaj secret society.

- Who are the Sunaj and why do they hunt True Atlanteans?
- Valuable source material and adventure ideas galore.
- \$24.95 retail – 224 pages – [Cat. No. 890](#) – written by Carl Gleba – At the printer. Early August release.

NEW! Secrets of the Atlanteans™ “Gold” Edition Hardcover – August

The source material in Rifts® Secrets of the Atlanteans™ is so awesome and the Atlanteans and Sunaj are so iconic, Palladium is making a limited edition,

signed and numbered collector's hardcover. Contains the same source material as the softcover edition. Signed by the Palladium staff.

- Black faux leather hardcover with metallic gold imprint.

- Signed by the Palladium staff.

- Numbered 1-300 and sold on a first come, first served basis. The number you receive is based on the order in which orders are received.

- Pre-orders for the Gold Edition **MUST** be placed separately, not with other books. Your credit card will be charged when you place the order, including shipping, but this

item will not ship until sometime in August. (It takes longer to get a hardcover printed and bound than the softcover.)

- 60+ new Magic Tattoos.

- 60+ Shadow Magic spells.

- 50+ new Crystal Magic spells and the Crystal Mage O.C.C.

- Stone Pyramids described and mapped.

- Stone Master and Undead Slayer, revisited.

- Sunaj Shadow Mage and Shadow Assassin O.C.C.s.

- The dark history, shame, and secrets of True Atlanteans.

- Learn more about the

famous Atlantean Tattooed Warriors, Undead Slayers, Stone Masters and other Atlantean heroes.

- Tremble at the terrible secrets of the Aerihman and their plans for inter-dimensional domination.

- Dark secrets of the sinister Sunaj secret society.

- Valuable source

material and adventure ideas galore.

- \$50.00 retail – 224 pages – written by Carl

Gleba – [Cat. No.](#)

[890HC](#) –

August release.



**NEW! Palladium
Vacuum Bottle
Tumblers – limited
offer – you must order
no later than July 23,
2017**

The vacuum bottom
tumblers with your choice
of four fan favorite logos –
Palladium Fantasy®,

Splicers®, Heroes Unlimited ™, and Rifts

® – is a limited time offer. The maker of the tumblers has agreed to honor all orders that come in by July 23, 2017. That means these items will still be limited to fewer than 50 or 60 total (each), making them a useful limited

edition item. We truly love ours and highly recommend this product. If you have been thinking about getting one, do so.

Ideal for gaming, because it NEVER sweats. That means no damage to your RPG books, character sheets, or ugly sweat rings

on your furniture that may not come out. When sealed, the container is watertight! And when the lid is on, but the tab is opened for the straw, it still contains most of the beverage when knocked over. These items are so useful and striking, they were the talk of a summer party some of us recently attended. **MUST ORDER**

**NO LATER THAN JULY
23, 2017.**

- 30 ounce (0.89 liters), sealed, double-walled vacuum insulated tumbler.

- Emblazoned with one of the following Palladium game worlds; two-color, scratch resistant surface with logo and image!

Rifts® – Cat.

No. 2577

Splicers® –

Cat. No. 2578

Heroes

Unlimited™ – Cat. No.

2579

TM –

Cat. No. 2579

Palladium

Fantasy® – Cat. No. 2580

® – Cat. No. 2580

- Never sweats no

matter how humid. Will not damage your RPG books, maps or character sheets.

- Keeps cold beverages cold and hot beverages hot for up to 6 hours!

- Non-drip lid that seals tight to prevent spills.

- Two ways to drink from it with lid on:

Open a tab to drink from the rim or from a straw via

a small slot in the center of the lid.

- Comes with a hard plastic straw.

- Sold on a first come, first served basis, with a few extra made.

- **WARNING:** Hand wash. NOT dishwasher safe.

- **WARNING:** Do NOT use in a microwave. NOT

microwave safe.

- Only 12-20 of each type are being made. If you want one, you need to order it now.

- \$29.99 each. You must order by July 23, 2017. Made to order. Get yours today! Our thanks to the maker of these tumblers for extending their availability.

NEW! Rifts® Living Nowhere TM

**– A Rifts
®**

Sourcebook set in the Pecos Empire

This title presents three interrelated towns off the beaten path in the Pecos Empire. Each with its own unique character and problems. All fun locations to visit and find adventure and trouble. Something dark and deadly is brewing in the middle of Nowhere, where experimental

Techno-Wizard devices and weapons offer prosperity, but could be the doom of everyone living there. Big ideas. Building upon material that appeared in The Rifter®, expanded.

- Three towns described.

- New
Techno-Wizard weapons
and devices.
- Experimental
Techno-Wizard items
that call upon entropy
and death.
- Dark magic,
madness and deadly
secrets spawn
dangerous adventures.

- Many adventure ideas, Non-Player Characters, and fun.

- Written by Brett Caron. Additional text and ideas Kevin Siembieda.

- 96 pages – \$16.95

retail –

Cat. No.

895

. In final

production.



New! Nightbane® Dark Designs TM

Nightbane® Dark
Designs™ is a guide
to creating the
Nightbane and a
sourcebook for
players
and
Game Masters
alike. It presents all
sorts of new
Nightbane creation

tables, new Morphus
tables, new Talents,
and new information.
Info and powers that
enable players to
make memorable
Nightbane characters
and G.M.s to take their
games up a notch.

The Nightbane® Dark
Designs™
sourcebook is
anticipated to ship in
August of 2017. All
Nightbane fans are
going to love this
sourcebook that
focuses on the
Nightbane.

- 18 new and comprehensive Morphus Tables.
- 60 new Talents.
- 40 new Elite Talents.
- Transformation Transition Table.
- Talent creation and conversion steps.

- The Ancient Nightbane R.C.C. fully statted out.

- Insight to the Becoming. Answers to some common questions & more.

- Written by Mark Oberle. Cover by

Charles Walton II and Eduardo Dominguez.

- \$20.95 (tentative)
- 160 pages
- (tentative) – [Cat.](#)
- [No. 736](#)
- In final production.



New! The Rifter®

#78

Another issue of
source material for
four or more
Palladium game
settings, most of
which can be
adapted to any game

world. This issue has a nice hunk of material about the supernatural, such as the Modern Necromancer by Greg Diaczyk, a Beyond the Supernatural™

monster by Kevin
Siembieda,
City of Khemennu:
Part Two (Palladium
Fantasy)
which is a city of
gods and churches
by Ian Herbert, plus
G.M. advice and the
Splicers® Legion

Aftermath

. Shaping up to be another great issue. Final articles to be selected. Artwork is being assigned.

Every issue of The

Rifter® is an idea factory for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready-to-go source

material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic,

weapons, villains,
monsters,
adventures and
ideas for one setting
can be easily
adapted to
any
Palladium setting.
Every issue has
material for

Rifts

® and usually 2-3

other Palladium

game lines. The

focus of this issue is

Rifts

®,

Splicers

® and RPG advice.

Don't forget,

unofficial material
can be easily
adapted for use in
ANY Palladium
game setting.

Rifter® #78

Highlights:

- A Tomes
Grotesque™
Monster for Beyond
the Supernatural™,
“official” source
material – by Kevin
Siembieda.

- Palladium
Fantasy RPG® –

Part Two of a city
adventure setting
and source material
by Ian Herbert.

- Splicers® – The
Aftermath of I am
Legion, by Charles
Walton II, Chris
Kluge and Lance
Colley – “official”

source material.
Ideas and source
material on where to
go from here,
possible adventure
hooks and more.

- G.M. advice by
Julius Rosenstein.

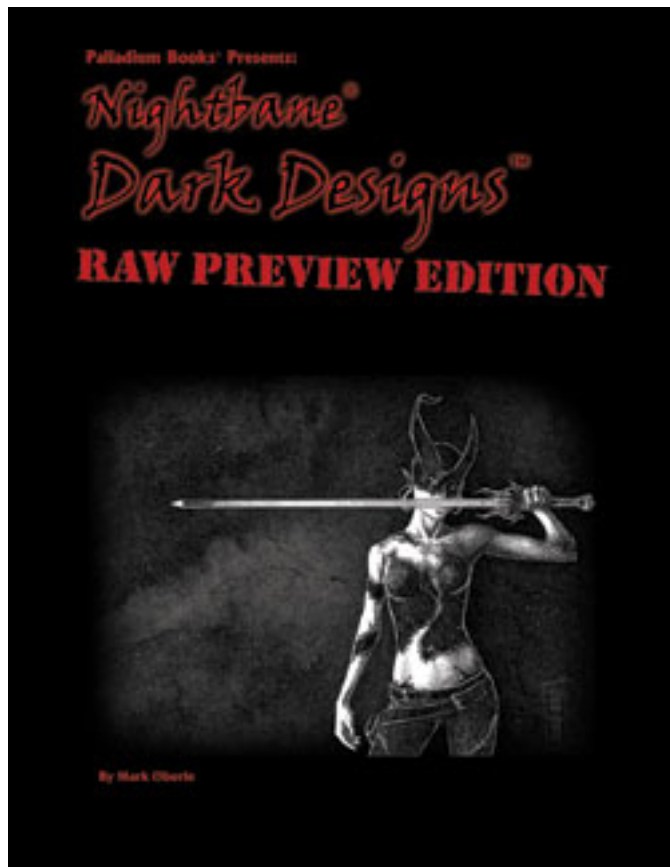
- Other – source material for other RPG settings.

- News, coming attractions, product descriptions and more.

- 96 pages – \$13.95 retail –

[Cat. No. 178](#)

. In production.



NEW!

Nightbane[®]
Dark Designs
sourcebook –
Raw Preview

**Limited Edition –
Only 150 copies
available**

**Back from the
printer. Available
now.**

The Raw Preview
Edition of
Nightbane® Dark
Designs™ is
an advance copy of
the
unedited,

unillustrated, final working manuscript for this exciting new sourcebook. You get to see the unfinished book months before the final title is released. A rare

look at the
raw manuscript
before publication.
Limited to a total of
150 copies, sold on
a first come, first
served basis.

Nightbane® Dark
Designs™ is a
guide to creating
the Nightbane®,
and a sourcebook
for playe
rs
and
Game Masters

alike. It presents all sorts of new Nightbane creation tables, new Morphus tables, new Talents, and new information. Info and powers that enable players

to make
memorable
Nightbane
characters and for
G.M.s to take their
games up a notch.

Note: The finished
Nightbane® Dark
Designs™
sourcebook is
anticipated to ship
in June or July of
2017. But you can
start playing right
now with this meaty

special edition! All Nightbane fans are going to love this sourcebook that focuses on the Nightbane.

- Limited

collector's edition –
only 150 total
copies made!

- Sold on a first
come, first served
basis, while
supplies last.

- A rare glimpse
at the virgin

manuscript and a
work in progress.

- 18 New and
comprehensive
Morphus Tables.

- 60 New
Talents.

- 40 New Elite Talents.
- Transformation Transition Table.
- Talent creation and conversion steps.
- The Ancient

Nightbane R.C.C.
fully statted out.

- Insight to the
Becoming.

- Answers to
some common
questions and
more.

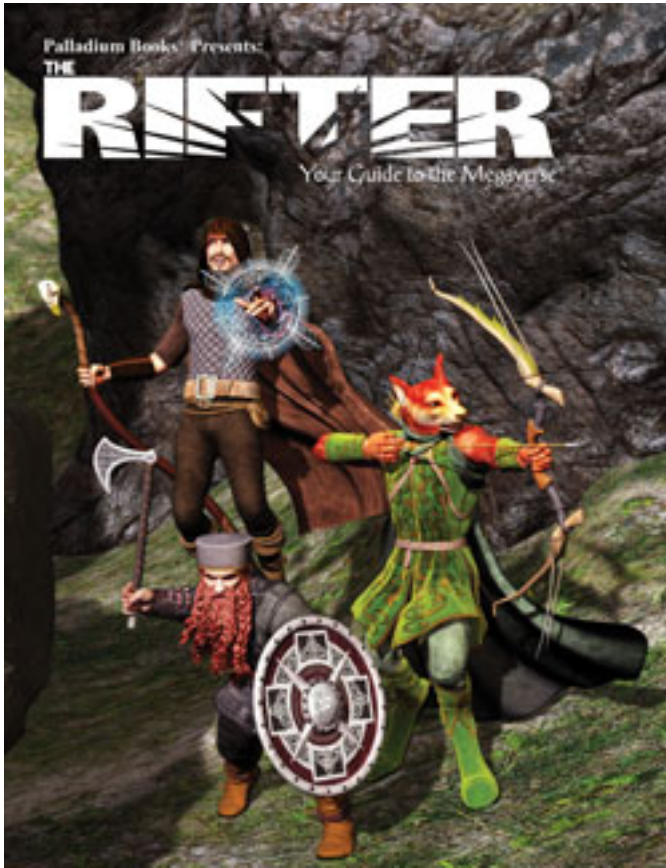
- Written by
Mark Oberle.

- \$20.00 – 96
page Raw Edition –

Cat. No.

736-RAW –

Available now,
while supplies last!



The Rifter® #77

– available now

Adventure,
madness, strange
creatures and
strange lands fill
this issue of The
Rifter
®. This issue is a
playground for

heroes and a
source of
adventure, but
beware the
danger that lurks
in the shadows.

Every issue of
The Rifter® is an i
dea factory
for players and
Game Masters to
generate new
ideas and find
new avenues of

adventure. A doorway to new possibilities and numerous Palladium role-playing worlds. And the source material

can be easily
adapted for use in
ANY Palladium
game setting.

Rifter® #77

Highlights:

- Rifts® – City
of Nowhere – an
adventure setting
– by Brett Caron.
Capitalism, magic
and dark secrets
build an
enchanted city

with a dark
underbelly that
may not hold.

- Heroes
Unlimited™
“official” source
material – by

Kevin Siembieda.
The mad genius
of Doctor Feral
breeds new
mutant menaces,
heroes and
adventure. Four
new super

abilities.

- Palladium
Fantasy RPG® –
the city of
Khemennu
adventure setting
by Ian Herbert.

A holy city
dedicated the
Church of Light
and Dark, and
resting place of
the legendary Sun
Disc. A place of
intrigue, magic

and adventure.

- Splicers® – I
am Legion, Part
Six – by Charles
Walton II, Chris
Kluge and Lance
Colley – “official”

source material.
This is it! The final
battle against
Legion! The
Legion personality
and her Black
Shroud armor
statted and

described.
Secrets and
dangers revealed
about the Factory
Walker and more.
Even in victory,
the world may
never be the

same.

- News,
coming
attractions,
product
descriptions and
more.

- Cover by
Michael Leonard.
Art by Walton,
Rodriguez, and
others.

- 96 pages –
\$13.95 retail –

[Cat. No. 177](#)

. Available NOW.

Note: The Rifter®
#76 and #7
5

are also available
and packed with
official source
material for Rifts®
and other game
settings.

**NEW! Garden
of the Gods TM —
A Palladium
Fantasy RPG
®
Sourcebook**

This has been a secret project of Kevin Siembieda's that he has been plotting and writing in what little spare time

he has. The
Garden of the
Gods is said to
be a holy place
watched over
and even
frequented by
the avatars of

the gods.

According to legend, the god may visit heroes and followers in dreams or in person by an avatar of the

god, to be given
guidance,
inspiration,
heroic quests,
and gifts of
knowledge and
magic. More
details about this

title will follow.

- The Garden
of the Gods
described in
detail.

- Godly

insight and
visitations.

- Gifts of
magic and
knowledge.

- Sanctuary
and more.

- The Black

Pit, a place of evil and dark secrets. Is it a counterbalance to the good of the Garden, or a trick of the Old Ones?

- Written by
Kevin
Siembieda.

- Final page
count and price
yet to be
determined, but
probably 96

pages – \$16.95

retail – Cat.

No. 475

. Summer
release.



NEW! Rifts®

CS

Arsenal

TM

– A Rifts

®

Secrets of the

Coalition States

TM

Sourcebook

This title is hotly

anticipated and
ties directly into
Rifts® Heroes
of Humanity
and
Rifts® WB 35:
Megaverse® in

Flames

. All of which
are setting up
something big.

Rifts® Heroes
of Humanity™
CS Arsenal
provides an
array of new
Coalition
hardware:

weapons,
armor,
additional
SAMAS, other
power armor,
robots, combat
vehicles, gear

and info.

- New CS
weapons and
gear.

- New CS

**SAMAS and
power armor.**

**- New CS
robots and
combat
vehicles.**

- More
secrets and
information
about the
Coalition States.

- Wild

adventure
opportunities,
fun and more.

- Part of the
Minion War™
“Crossover”

series

▪

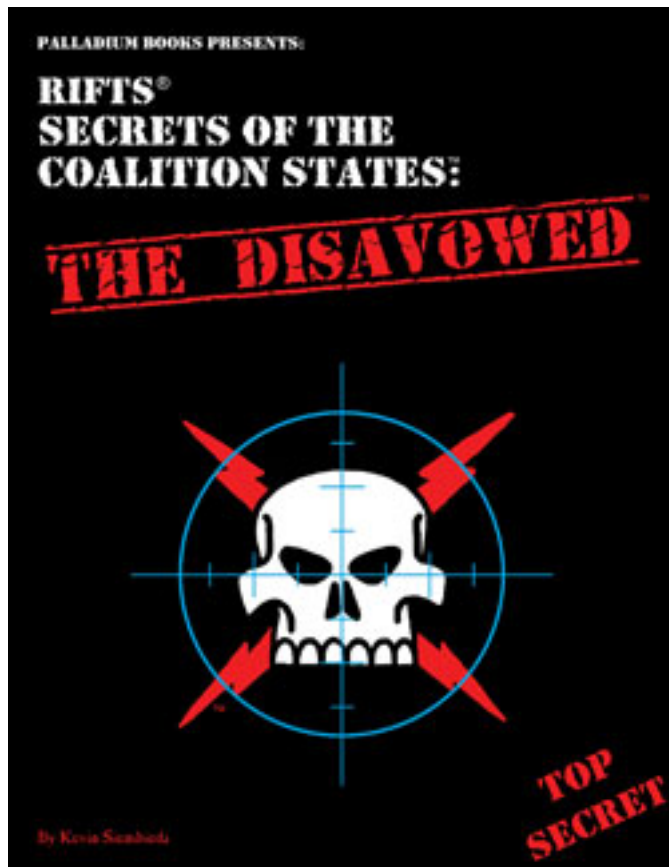
- Written by
Kevin
Siembieda,
Clements,

Gleba and
others.

- 96 pages –
\$16.95 retail –

Cat. No. 893

. Summer
release. Hot!



Rifts® The Disavowed – A Secrets of the Coalition

States

TM

Sourcebook

“Desperate
times require

desperate
measures. War
has nothing to
do with
morality or
justice. It's all
about winning

or dying. We
cannot bind
our hands with
high ideals,
even our own,
or worry about
the laws of

renegade
nations or the
rights of alien
people. We
must fight fire
with fire. And
you are the

match.” –
Colonel Lyboc
addressing a
Disavowed
team.

The
Disavowed are
so Top Secret
that their
existence is
known only to
a handful of

the Coalition
States' most
elite, top
echelon, with J
oseph Prosek
II
the

mastermind
behind the
Disavowed
operation, and
Colonel Lyboc
its shadowy
face. Find out

who these men
and women
are. How the
Disavowed get
away with
using magic,
traveling to

other parts of
Rifts Earth and
even to other
dimensions in
pursuit of
enemies and
strategic

information
that cannot be
had through
conventional
means. Learn
about the
secret

parameters in
which these
hard-boiled
warriors,
secretly
hand-picked by
Joseph Prosek

II, operate, why
almost every
mission is
considered a
suicide
mission, and
why they must

forever be the
Disavowed.

- CS

operatives so
secret that

even the top
military and
political
leaders right
up to Emperor
Prosek kn
ow nothing

about them
. And if they
did know,
would they
condone their
activity or
condemn it?

- Are the
Disavowed
heroes or
renegades?
Assassins or
soldiers?

Madmen or
super-patriots?
Or a little of
them all?
- Unsung
heroes who
keep the CS

safe, or thugs
and pawns of a
shadow
agency within
the Coalition
government?

- What role
does the
Vanguard play
in this group?

- How do
they reward

their D-Bee
“teammates”
when the
mission is
over?

- What
happens to the

Disavowed
when they
have seen or
learned too
much?

Adventure
ideas galore

and so much
more.

- Written by
Kevin
Siembieda and
Matthew
Clements.

- 96 pages
– \$16.95 retail
– Cat. No.
892 .
Summer.

New! Rifts®

Sovietski

TM

The Rifts®
Sovietski™
World Book
presents
background

information on
the fledgling
Sovietski
nation,
notable cities
and people,
politics, and

its growing
army, plus
Deadzones,
Spetsnaz
Special
Forces, new
bionics,

Russian
D-Bees, and
more.

- New
Cyborgs and

other O.C.C.s.

- The
Sovietski
nation and its
army.

- Weapons

, new bionics,
combat
vehicles, and
gear.

- Bunker
Creation
tables and

Deadzone
tables.

- Russian

D-Bees,
adventure
ideas and
more.

- By
Brandon Aten
and Matthew
Orr.

- \$24.95 –
192 pages –
Cat. No. 891

– Summer 2017.

**New! In the
Face of
Death TM –
Summer/Fall
– A Dead
Reign**

®

Sourcebook

This
sourcebook is

all about
inner city
survival.
Survivor
colonies
finding ways

to live and
prosper in the
big city.

Conventional
wisdom says
that living in

the big
population
centers is
impossible.
These
survivors

prove
otherwise.

- Inner city
survival. Old

and new

O.C.C.s.

- Skyscrap

er

communities

and life on
the rooftops.

- Cults –
the new
power in the

city.

- Gangs,

street

runners, the

new

underground,

and more.

- Take
your zombie
campaign to
new heights!

- Cover by
E.M. Gist.
Interior art by
Nick
Bradshaw.

- Written
by Kevin
Siembieda.
Adaptable to
other

Palladium settings.

- Size and
price not yet
determined,

probably 96

pages –

\$16.95

(tentative) –

Cat. No. 237.

Summer or

fall.



Robotech

®

RPG Tactics

™

Robotech® is getting hotter and hotter. It is the Number One

Anime on
Crackle
, the
Robotech®
movie
from

Sony
Pictures
sounds like it
is going to
be become a
reality, more

Robotech
® licensed
products are
appearing,
and
Palladium is

gearing up
toward the
release of
Robotech®
RPG
Tactics™

Wave Two
and more
Robotech®
products. Ah,
but the core
game and

expansion
packs to get
you started
are available
right now.

Robotech®

RPG Tactics

™ is a

fast-paced,

tabletop
combat
game that
captures the
action and
adventure of

the
Robotech®
anime. Two
or more
players can
engage in

small squad
skirmishes or
scale up to
massive
battles.
Relive the

clashes of
the First
Robotech
War, engage
in
stand-alone

tactical
games, or
use the
dynamic
game pieces
to enhance

your
Robotech®
RPG
experience.
Or simply
collect your

favorite
mecha from
an
expanding
range of
top-notch

game
pieces. Get
yours now.

- Robotec

h® RPG

Tactics™

Core Box

Set

(Main Game)

– 34 detailed

game pieces
– 53 game
cards, 24
custom
battle dice,
decal sheets,

rule book
and more –
\$99.95 –
Cat. No.
55100 –
Available

now.

- UEDF

Valkyrie

Wing (6

game

pieces) –
\$36.95 retail
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- UEDF

Tomahawk/

Defender

Destroids

(4 game

pieces) –

\$32.95 –

Cat. No.

55202 –

Available

now.

- UEDF

Spartan/Phal

anx

Destroids

(4 game

pieces) –
\$32.95 retail
– Cat. No.
55203 –
Available
now.

- Zentrae
di Regult
Battlepods
(4 game
pieces) –

\$36.95 retail

– Cat. No.

55401 –

Available

now.

- Zentrae
di Artillery
Battlepods
(6 game
pieces) –
\$36.95 retail

– Cat. No.

55402 –

Available

now.

- Zentrae

di Glaug

Command

(3 pieces) –

\$36.95 retail

– Cat. No.

55403 –

**Available
now.**

Robotech®

RPG

Tactics

TM

Convention

Exclusives

**– now
available to
anyone**

These

dynamic
pieces are
available as
a regular
item in the
Palladium

store. They
are powerful
fun and only
have 4-6
parts, so
they are

easy to put
together.
They look
awesome
on your
shelf or in

your game.
Get yours
while
supplies
last.



—

Cat.

No. 56015 —

\$22.00 —

Max

Sterling's

Valkyrie

Battloid



■

Cat.

No. 56019 –

\$22.00 –

Miriya in

Super

Valkyrie



—

Cat.

No. 56020 —

\$22.00 —

Breetai in Heavy Combat Armor



Cat.

No. 56021 –

\$22.00 –

Grell in

Male Power

Armor

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RECON®,
Splicers®,
Powers
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Palladium
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g Game®,

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World®,
Nightbane®,
Megaverse
®, The
Mechanoids

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Mysteries of
Magic,
SAMAS,
Thunderclou

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Three
Galaxies,
Vampire
Kingdoms,
and other

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likenesses
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